

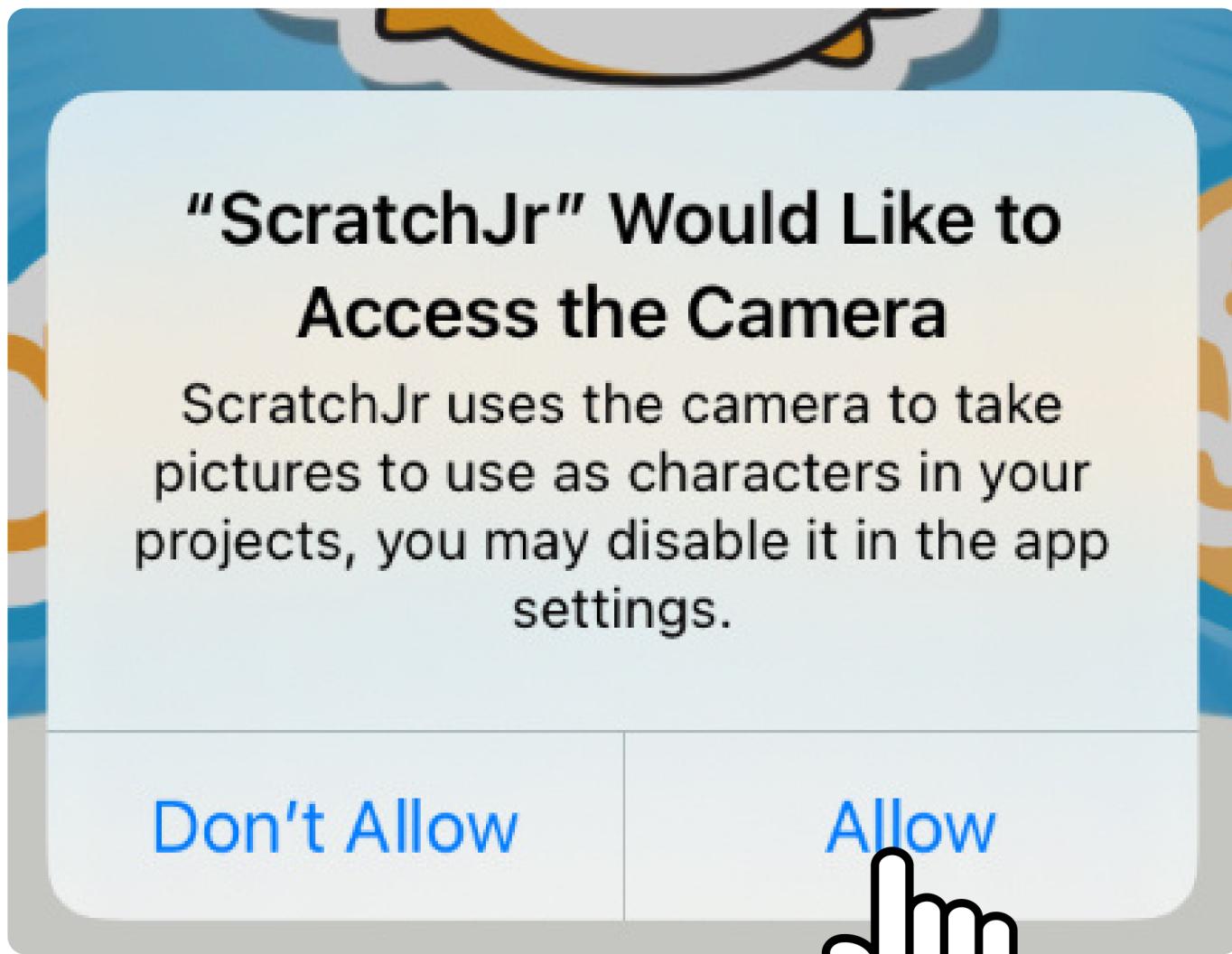
Green Pants Encounter

Download Scratch jr from Google Play or Apple App store
and become a Game Creator!

Designed for ages 4-5 yrs.

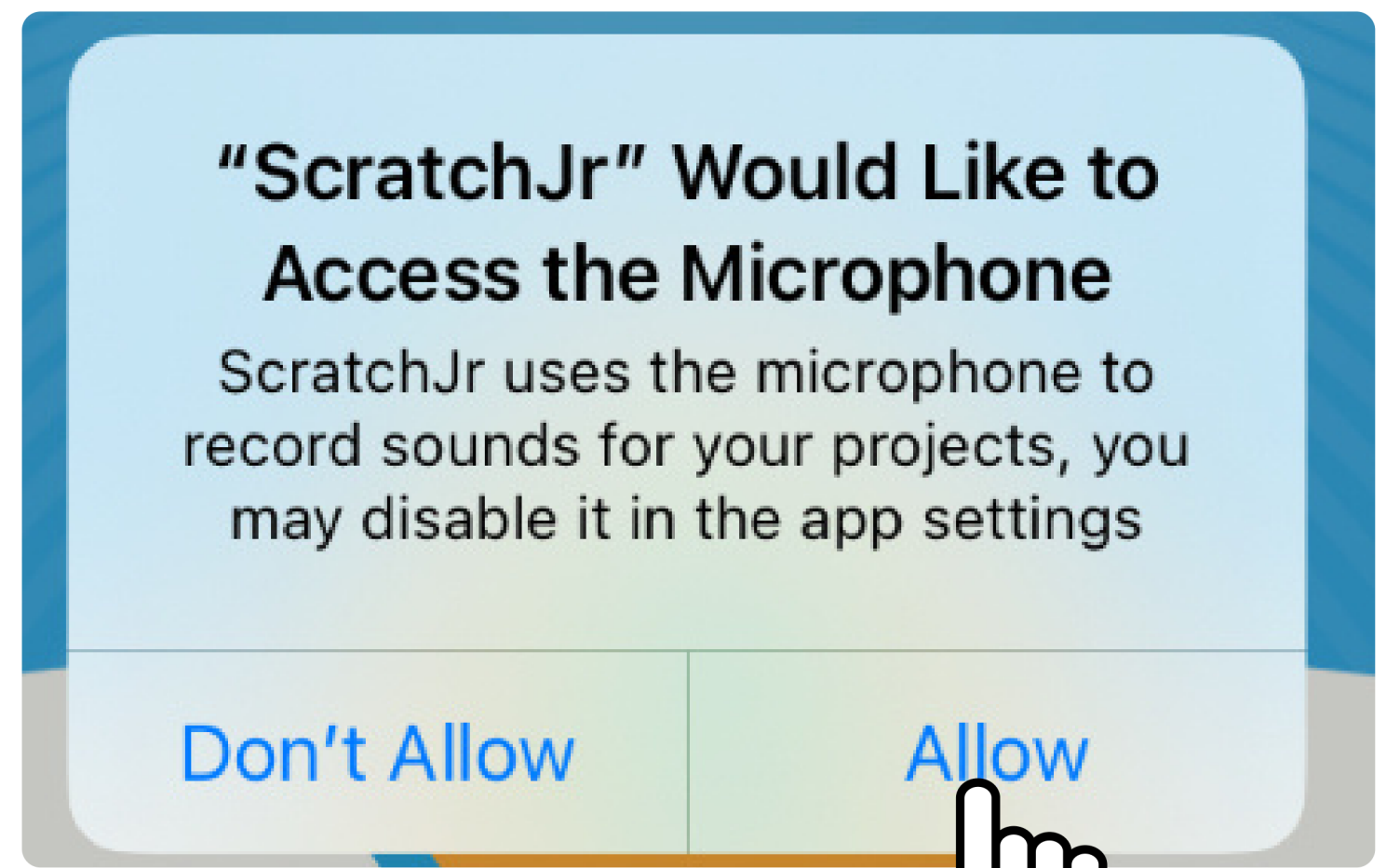


1



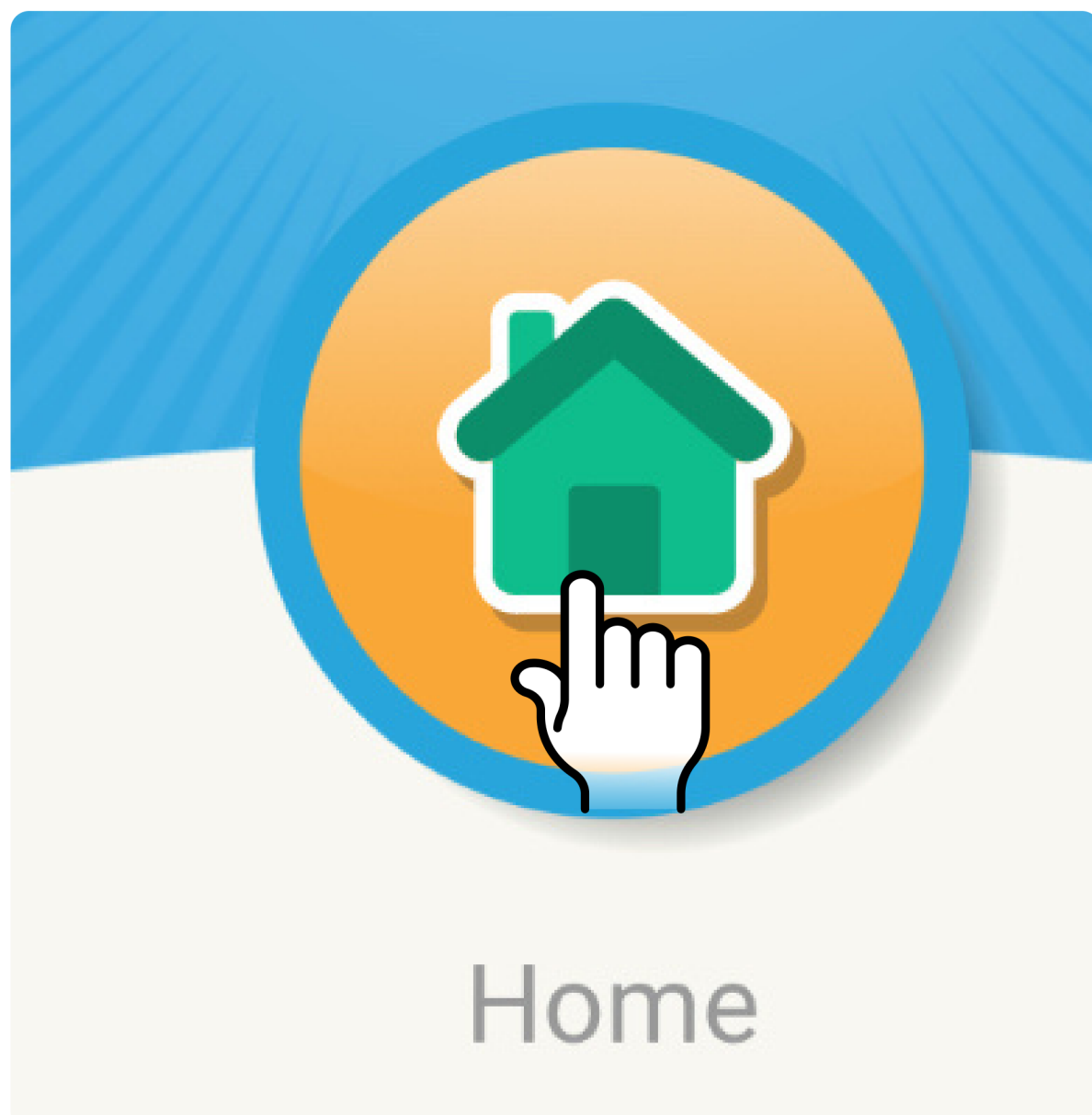
Tap **Allow**.

2



Tap **Allow**.

3



Tap the **green** house.

4



Tap the **orange** house.

1



Tap the **plus**.

2



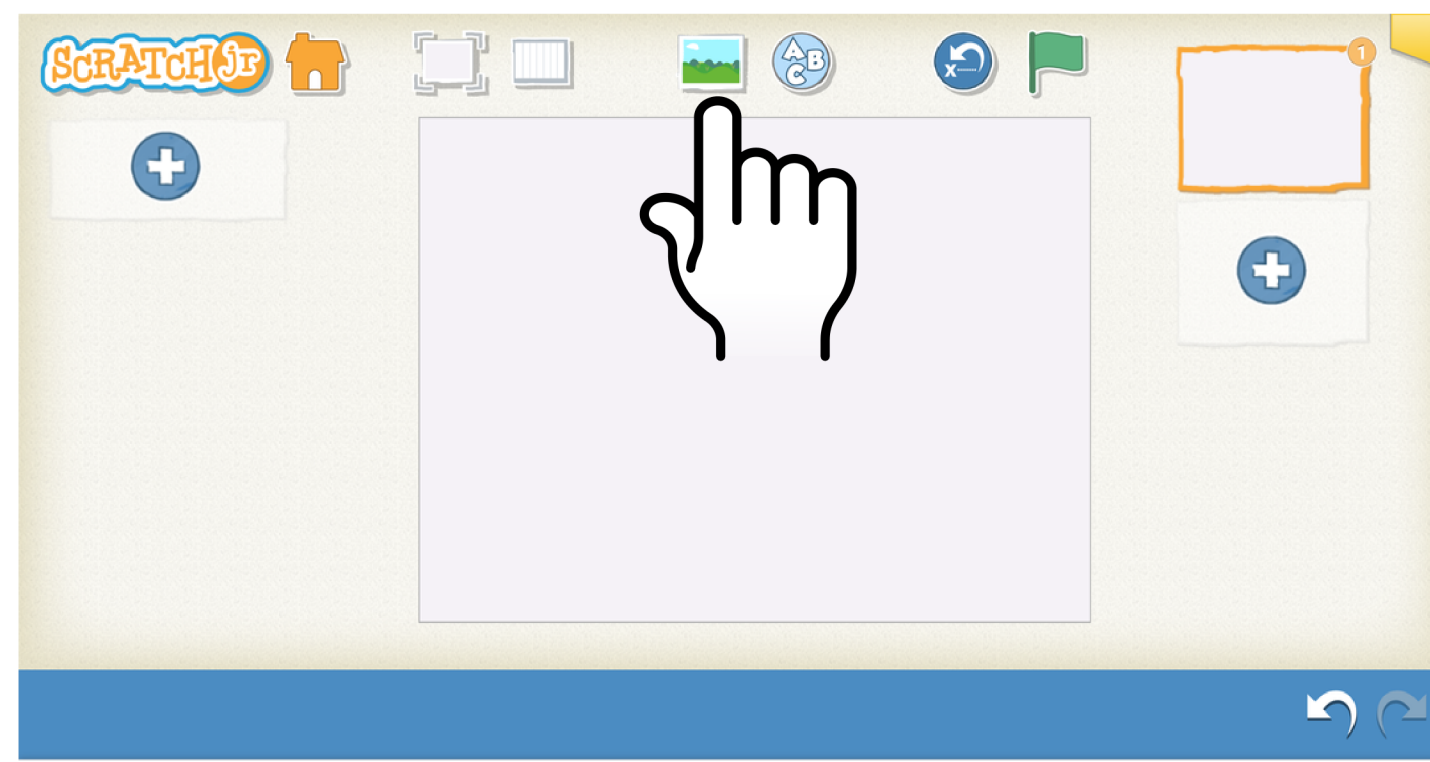
Tap and hold the **cat**.

3



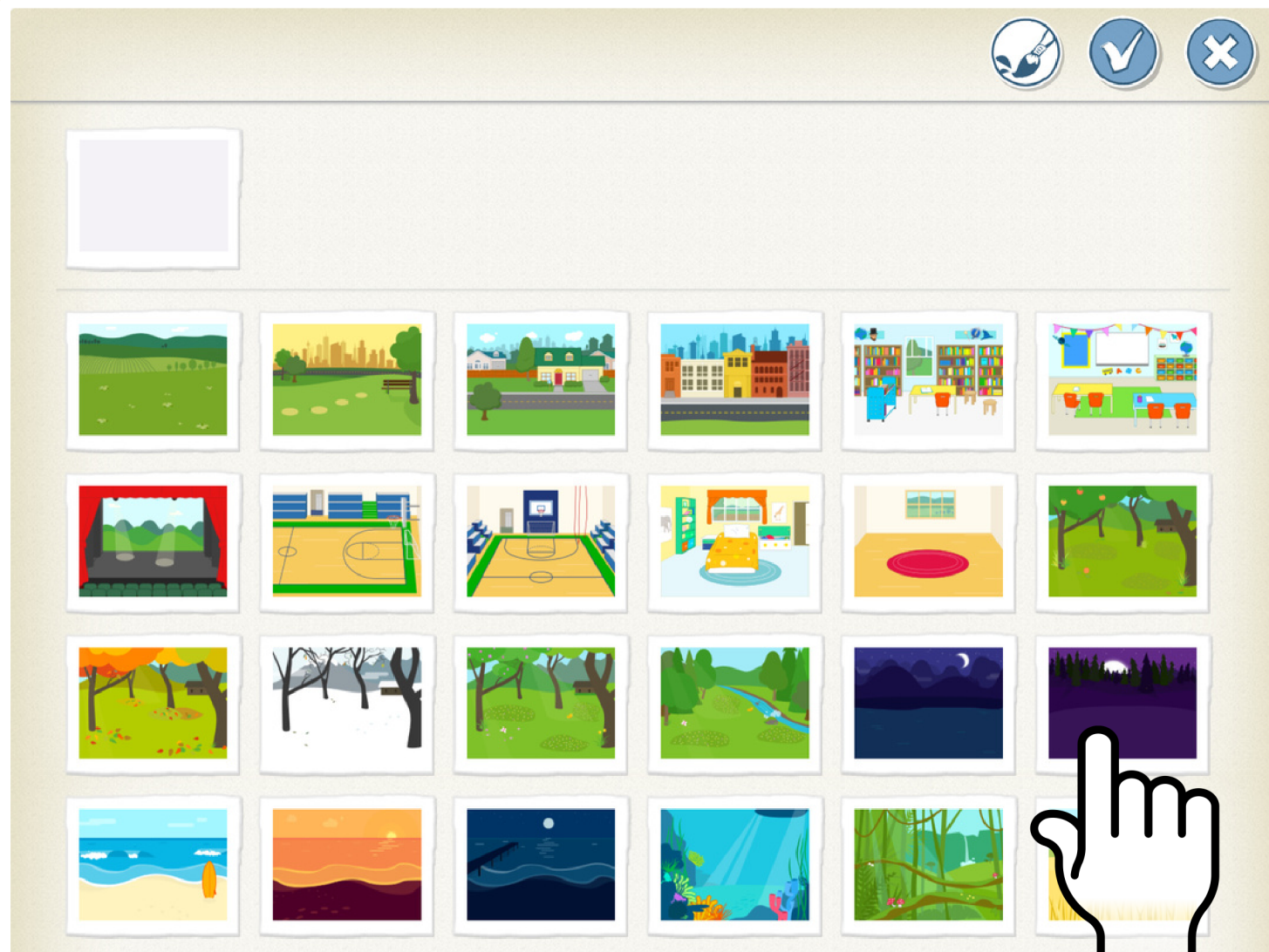
Tap the **X**.

4



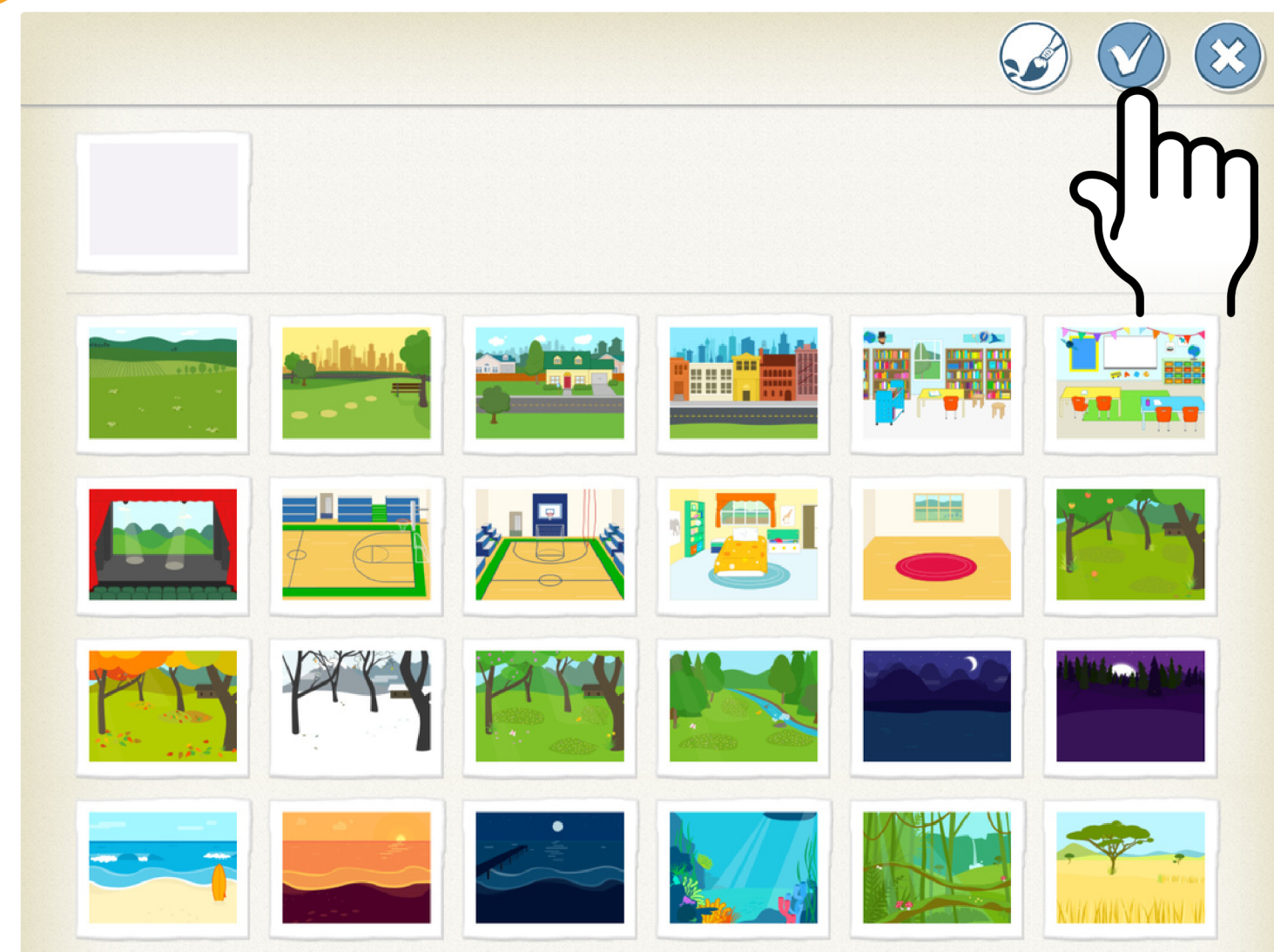
Tap the **grass**.

5



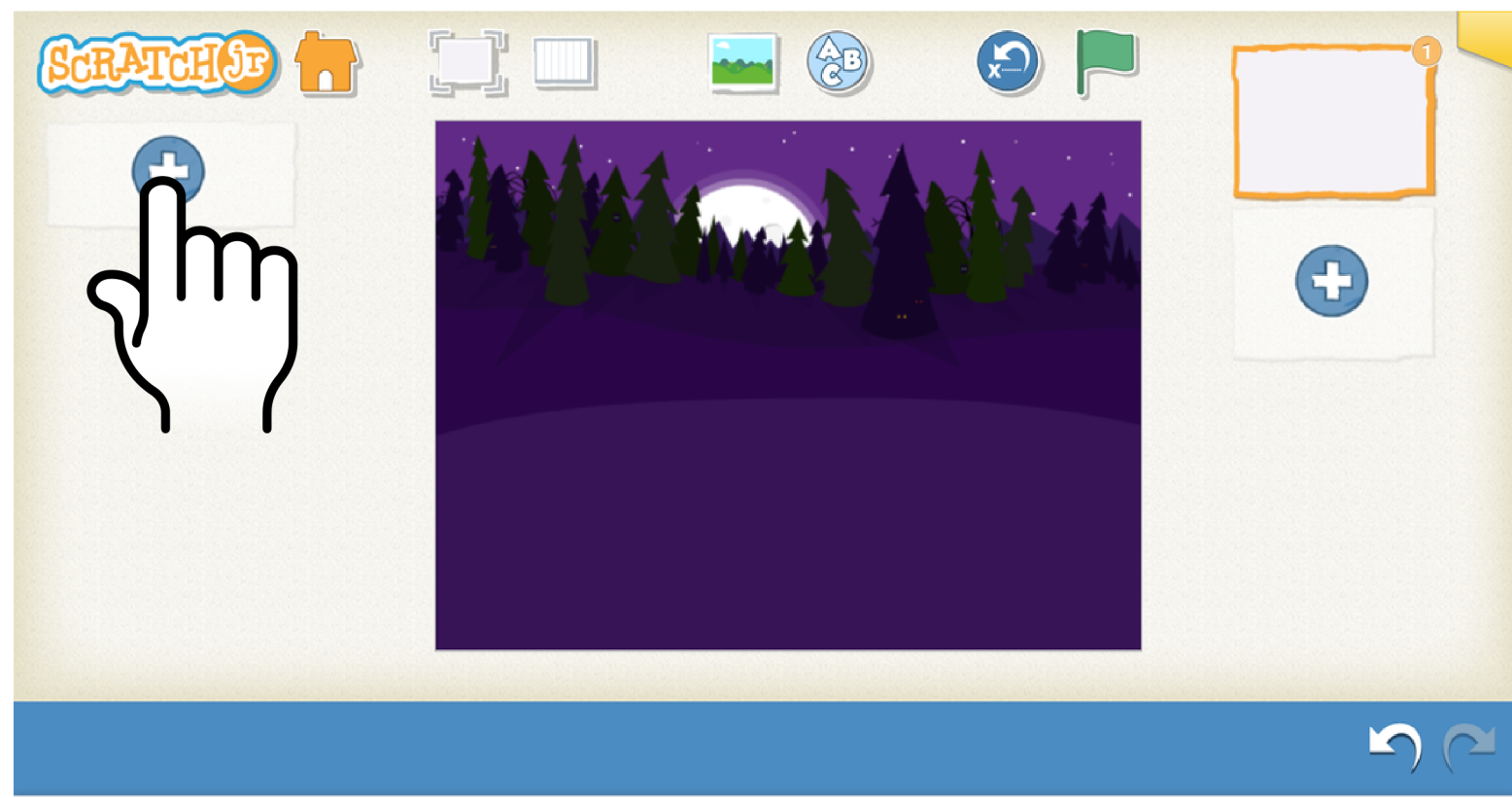
Tap the **woods** scene.

6



Tap the **checkmark**.

1



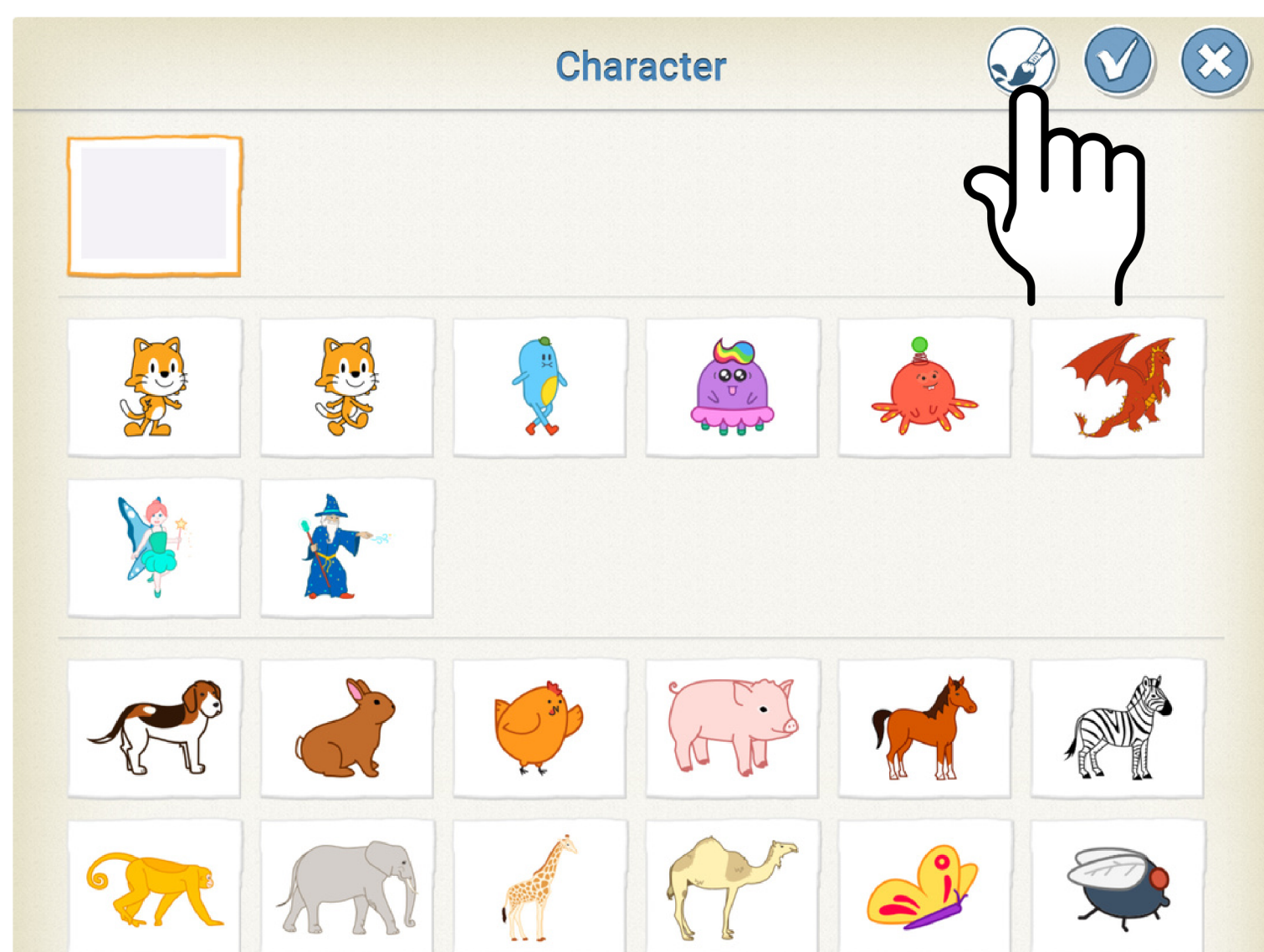
Tap the **plus**.

2



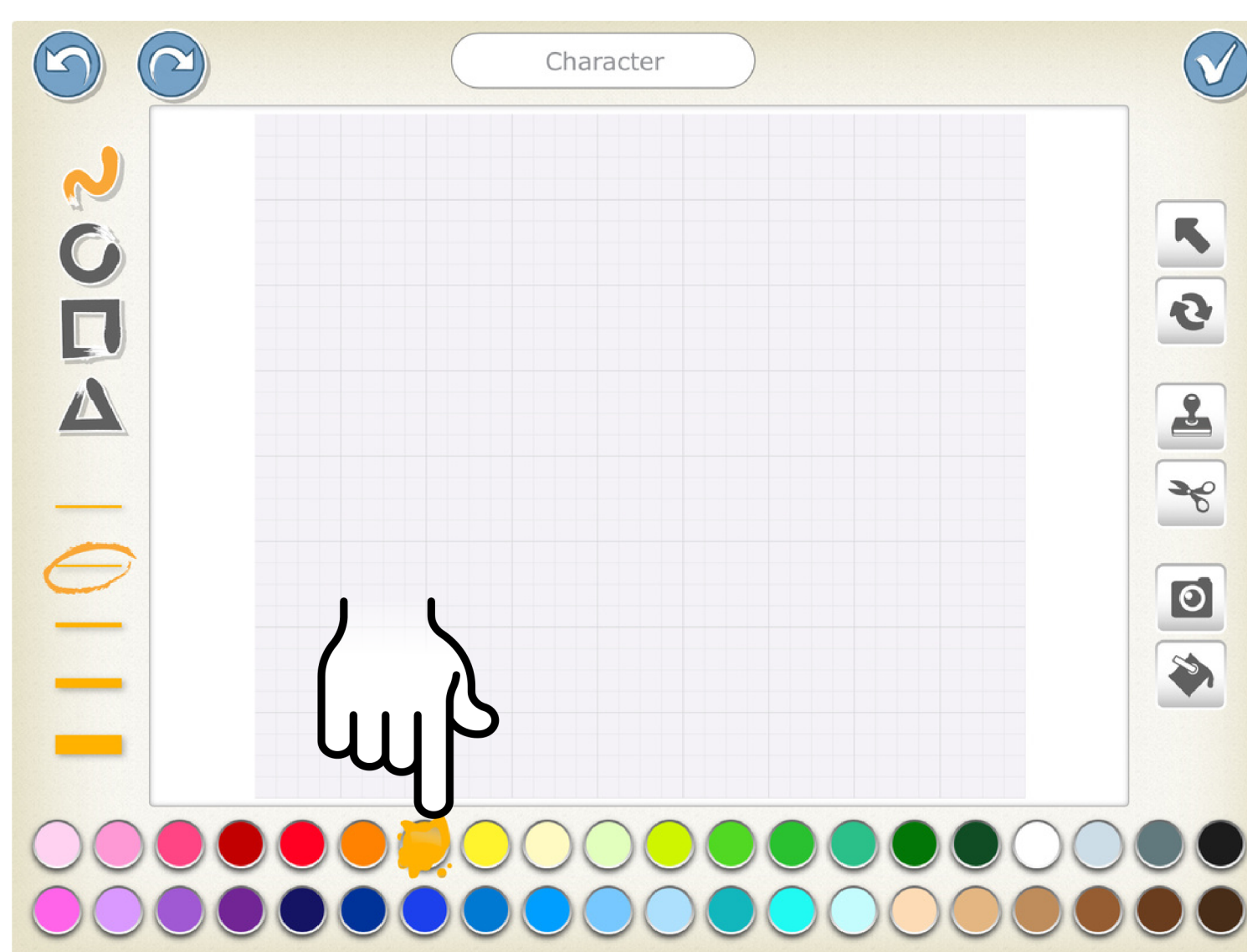
Tap the **blank paper**.

3



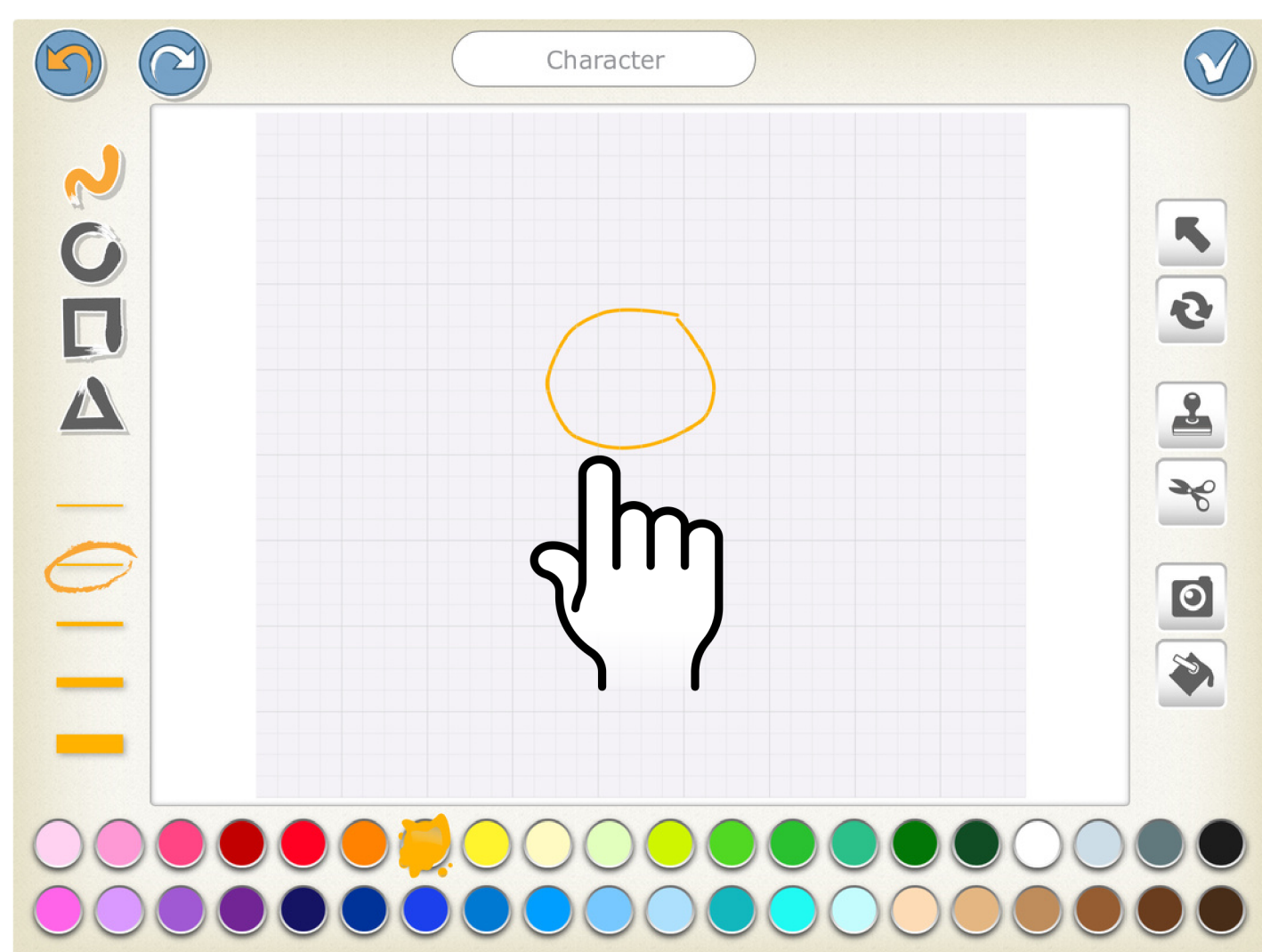
Tap the **paintbrush**.

4



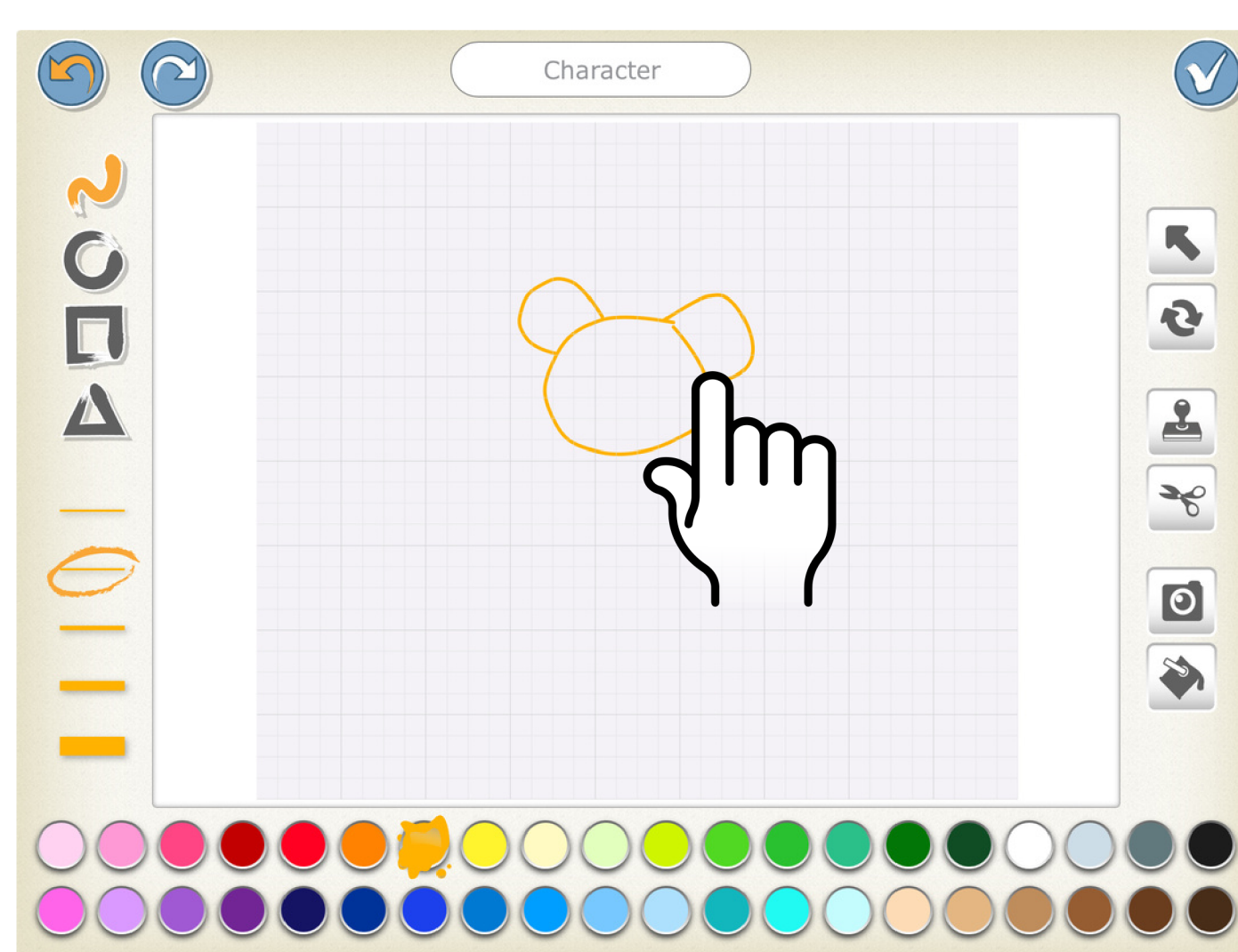
Tap on a bear color.

5



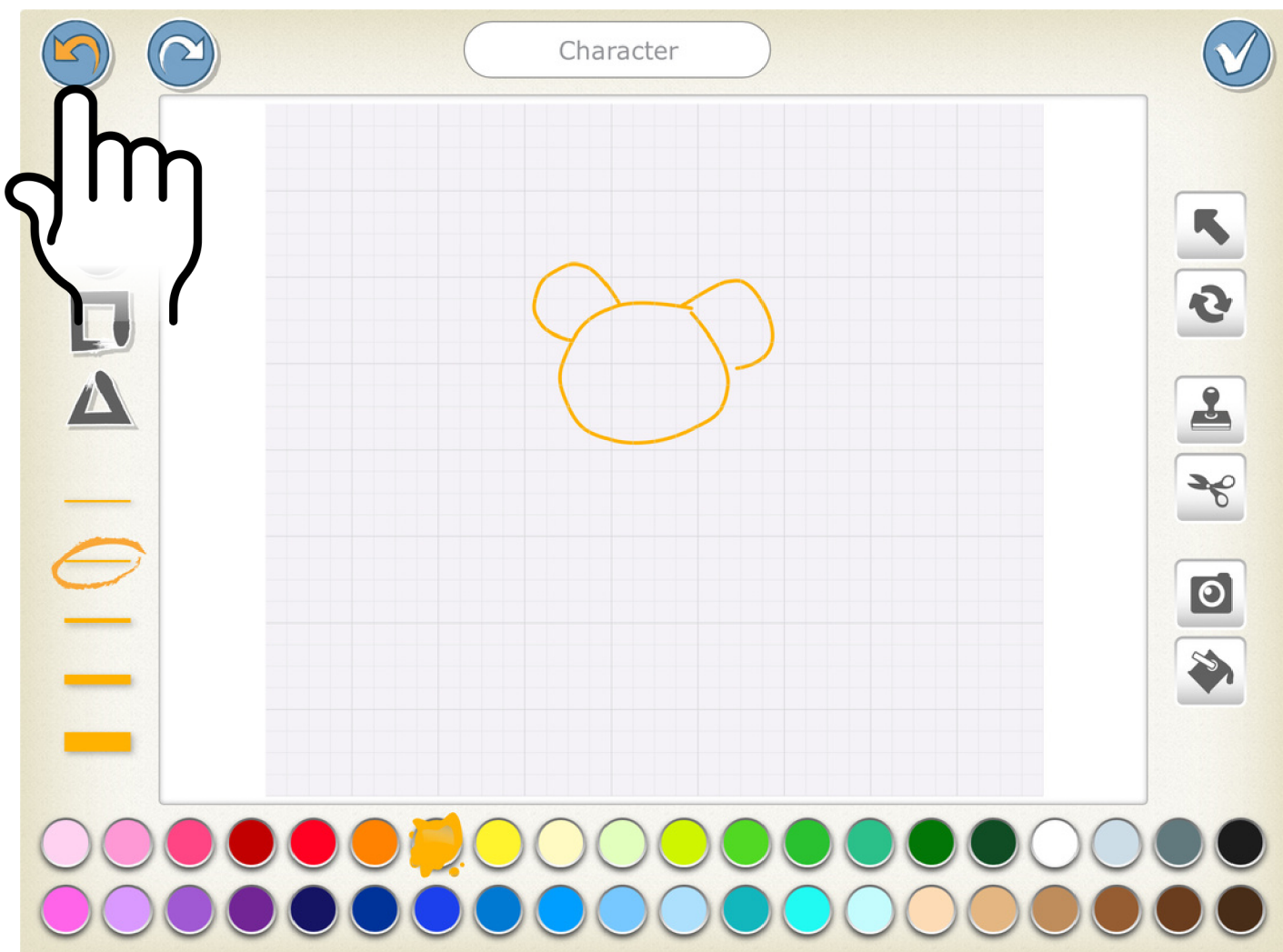
Draw a small circle for its head.

6



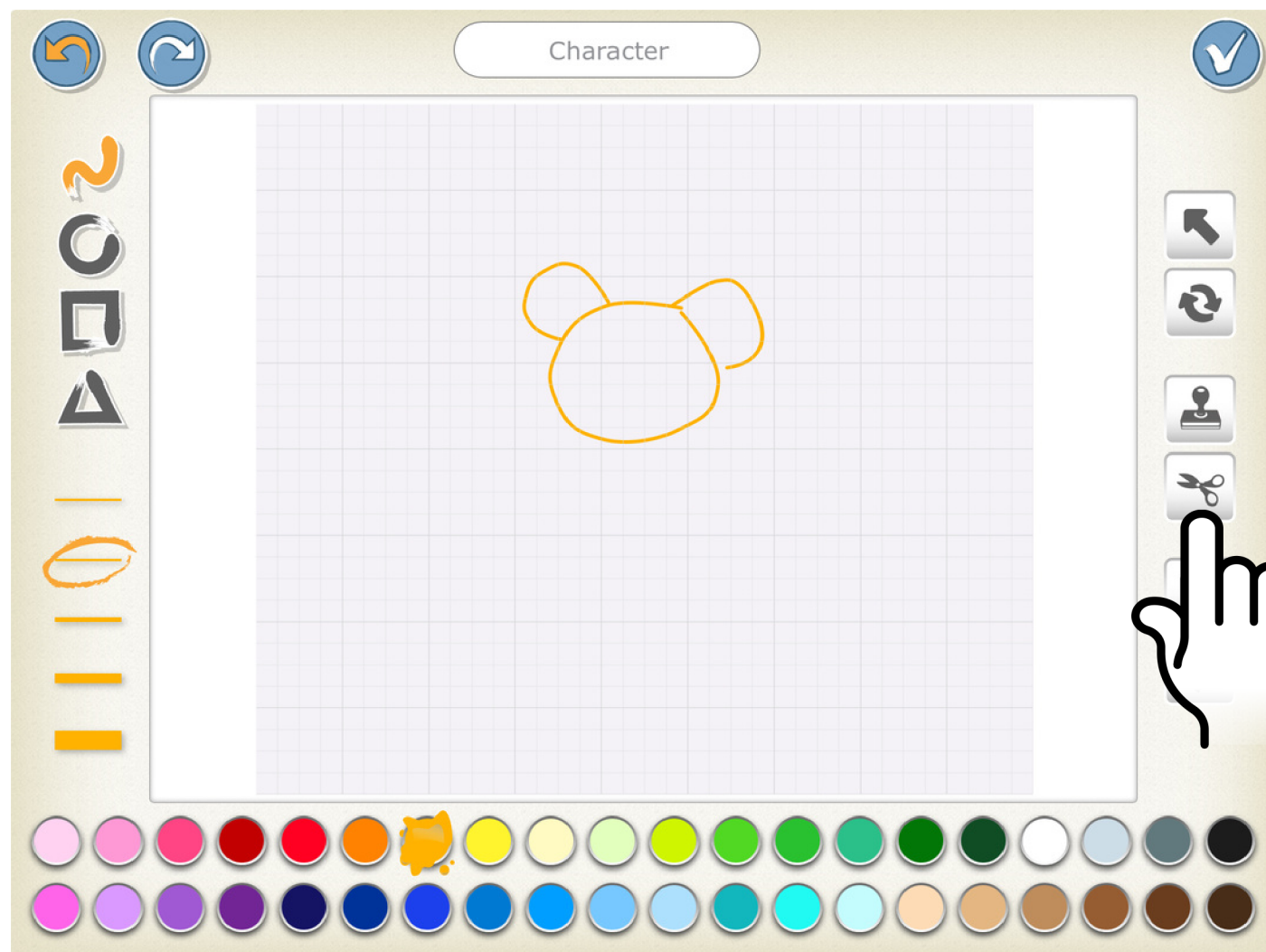
Draw bear ears.

1



To erase tap the **undo arrow**,

2



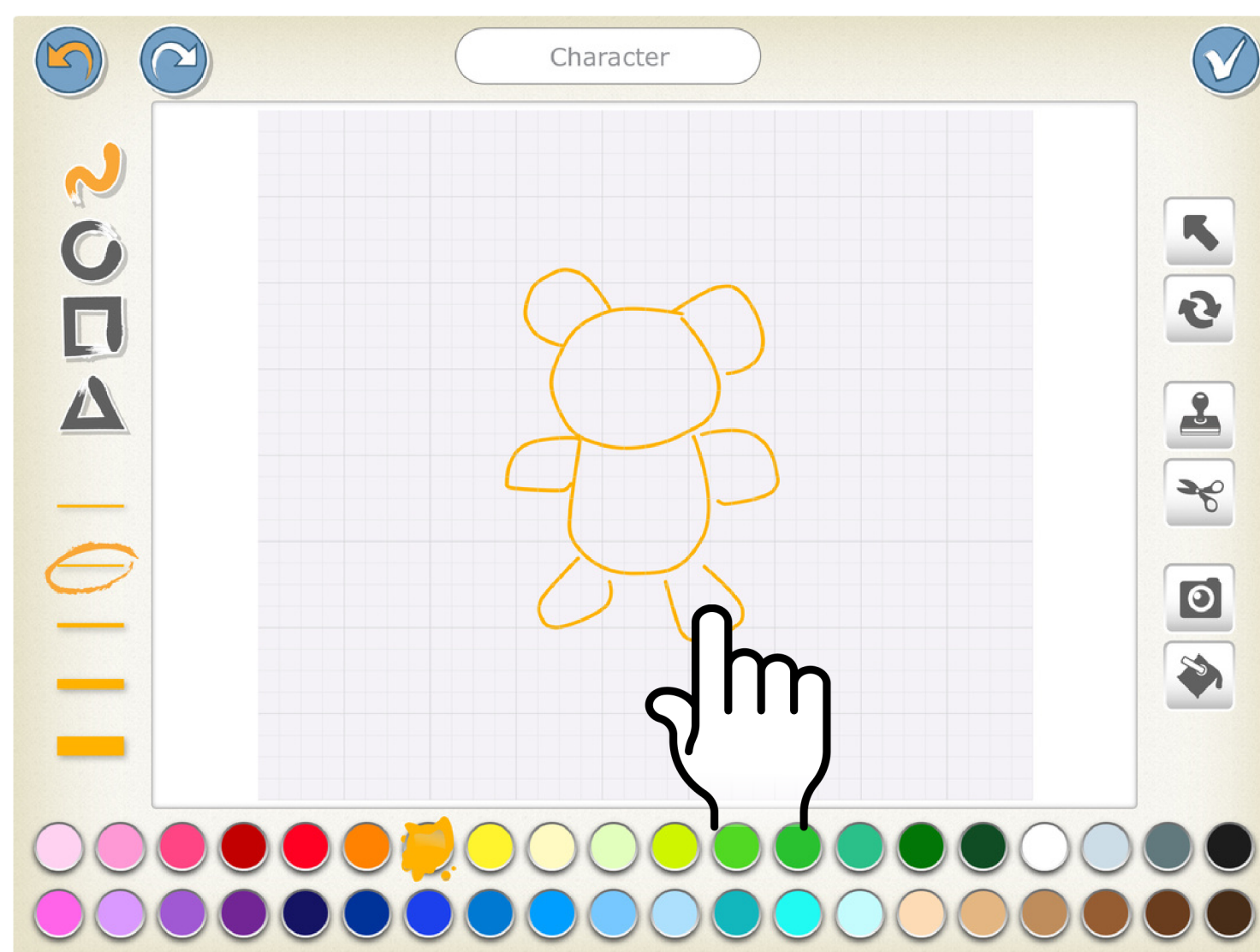
or tap the **scissors** and then tap what you want to erase.

3



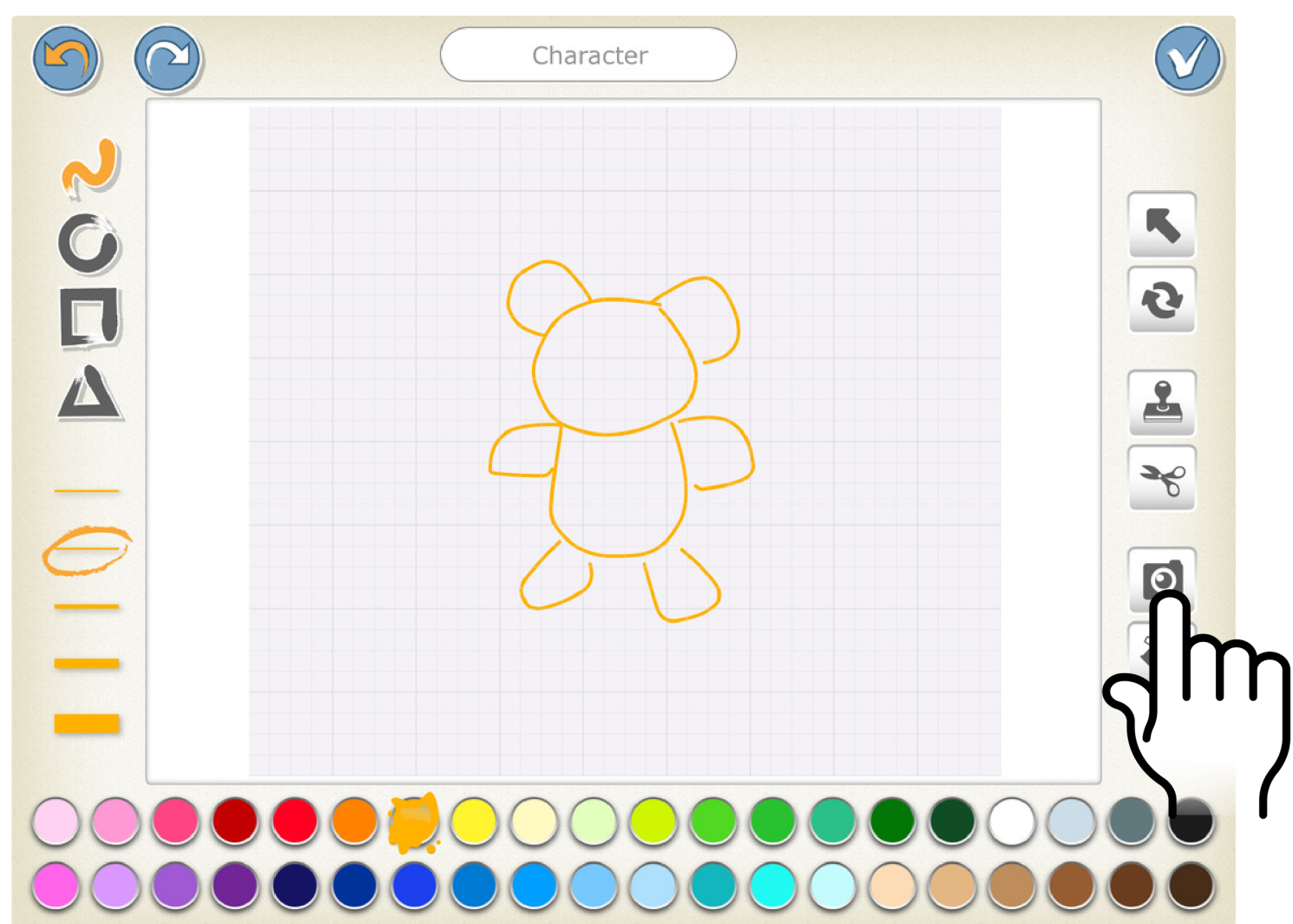
Draw a bear body.

4



Draw bear arms and legs.

5



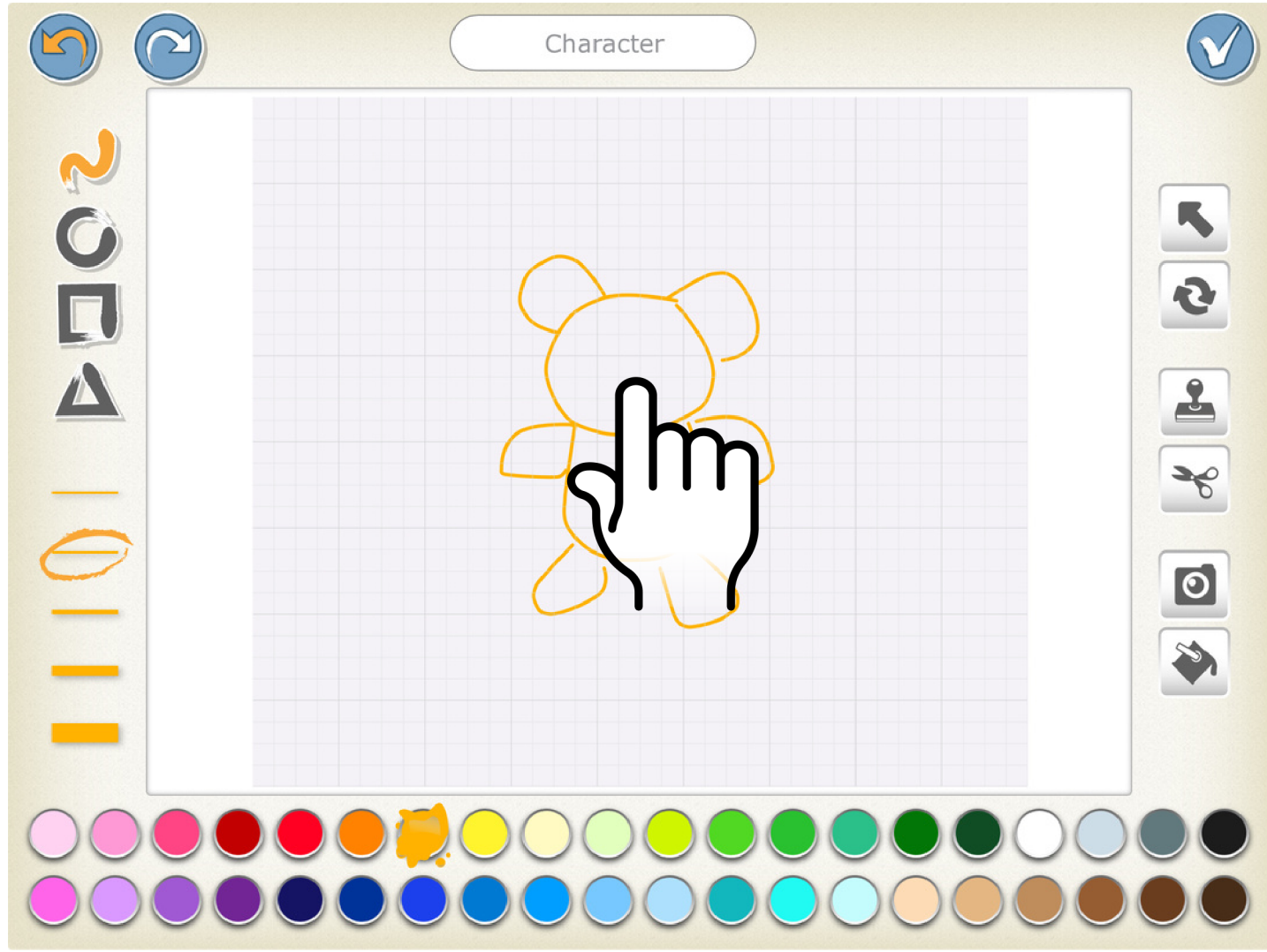
Tap the **camera**.

6

If you DO NOT see a camera icon follow these steps:

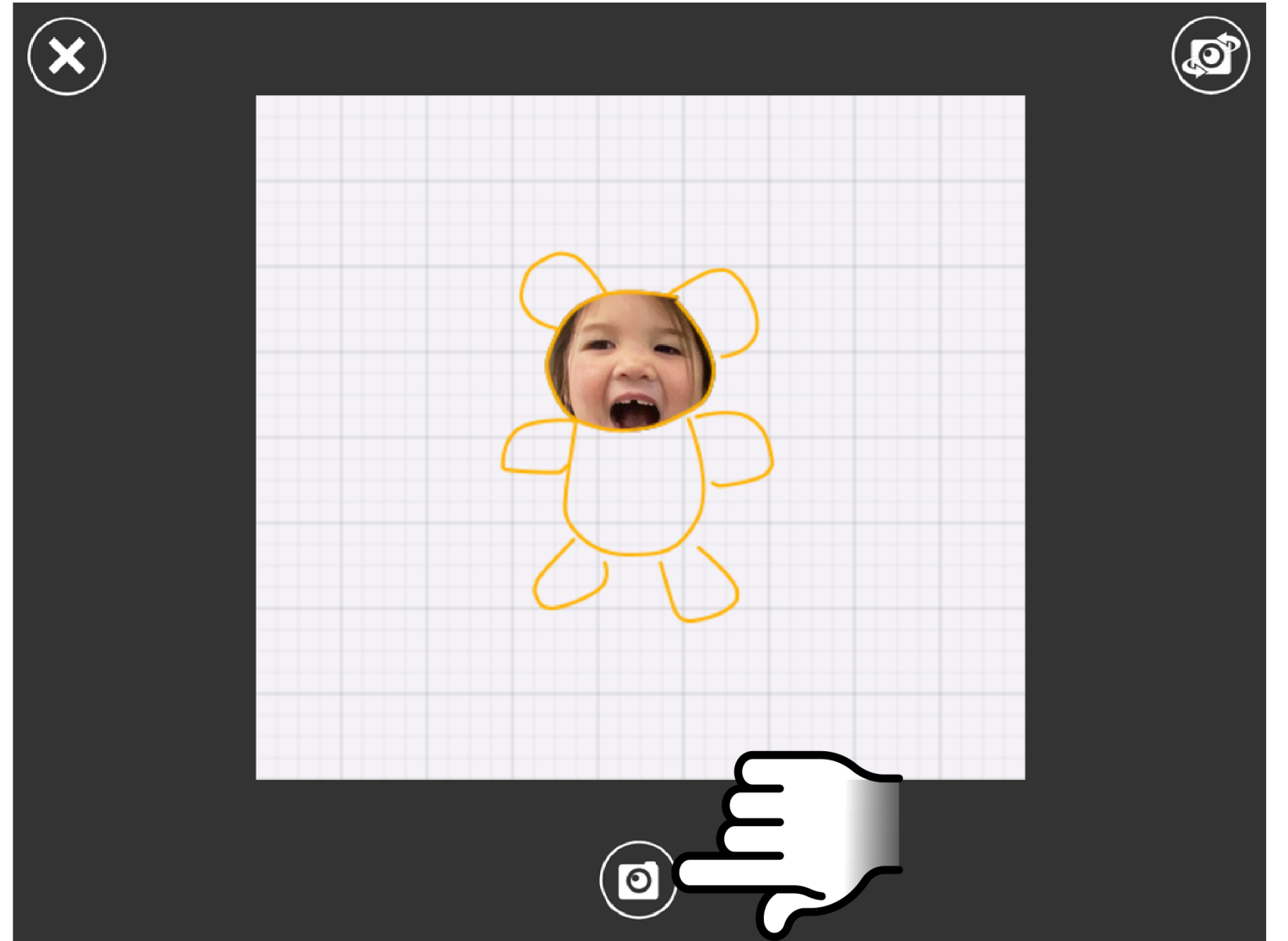
1. Go into the iPad settings.
2. Scroll down the left side.
3. Find and tap on Scratch jr.
4. Toggle the camera access to **ON** in the right column.

1



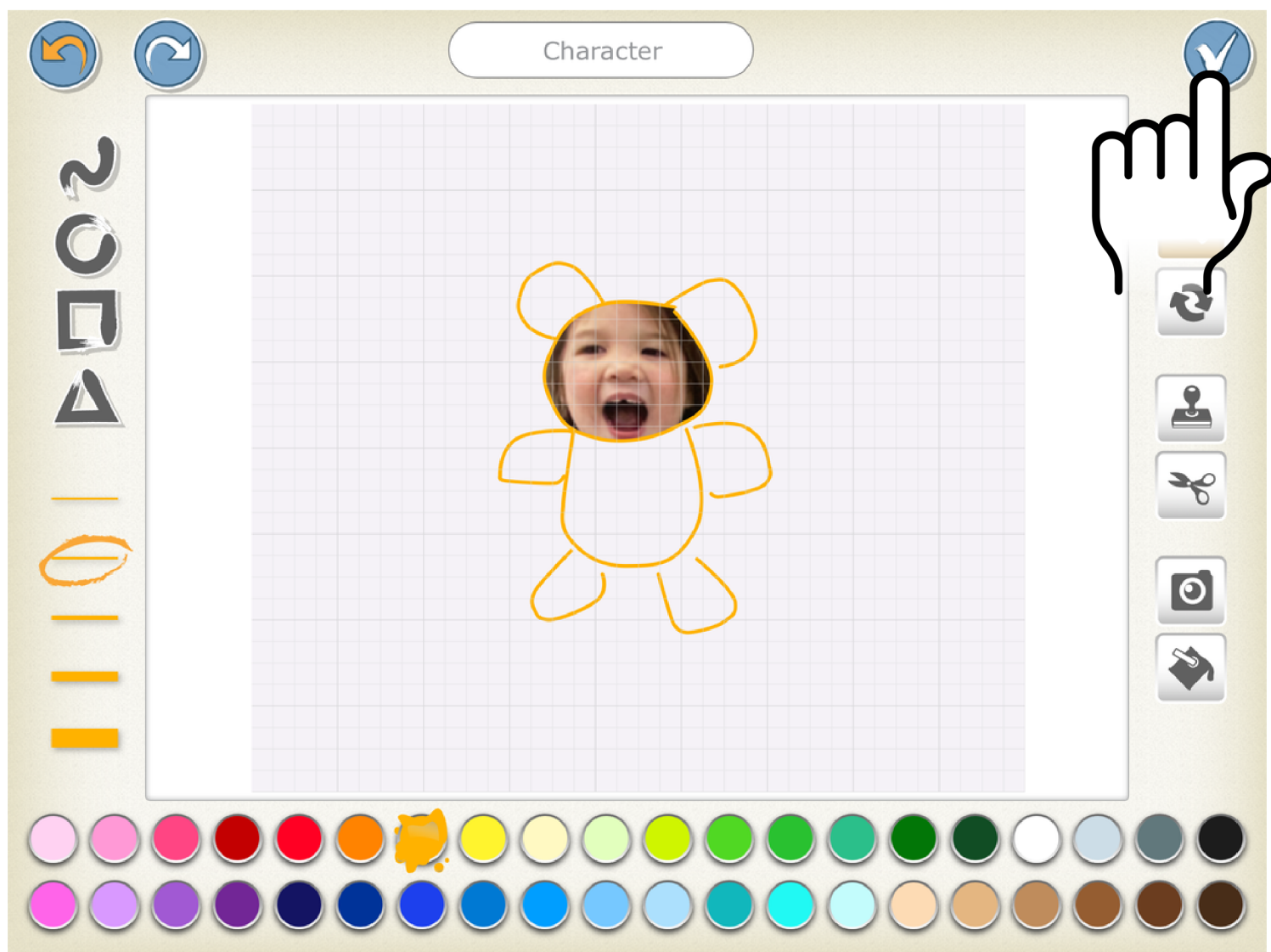
Tap the inside the bear's head.

2



Take a picture of your face.

3



Tap the **checkmark**.

4



Move the bear to the **star**.

5



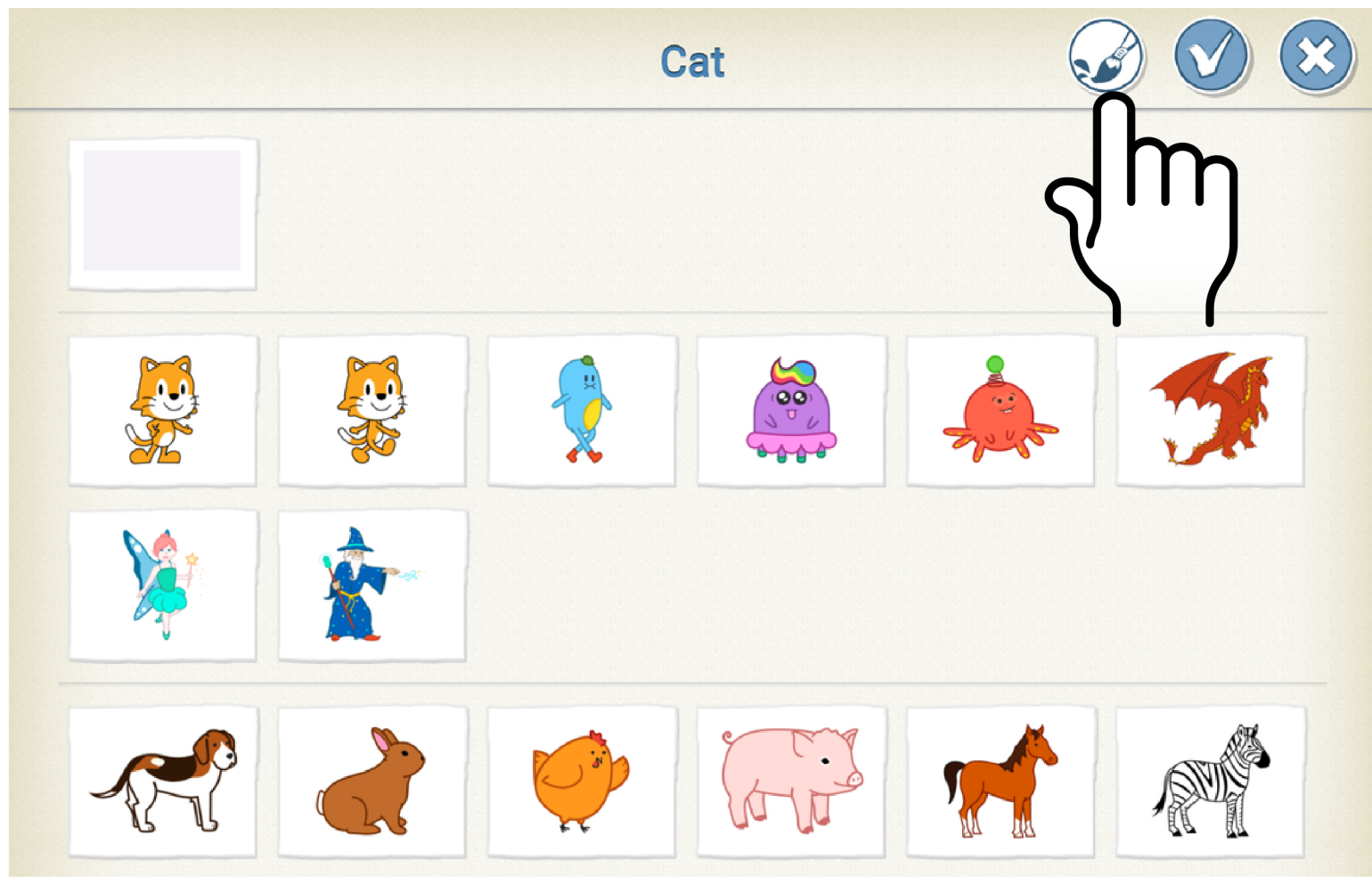
Tap the **plus** under the bear character.

6



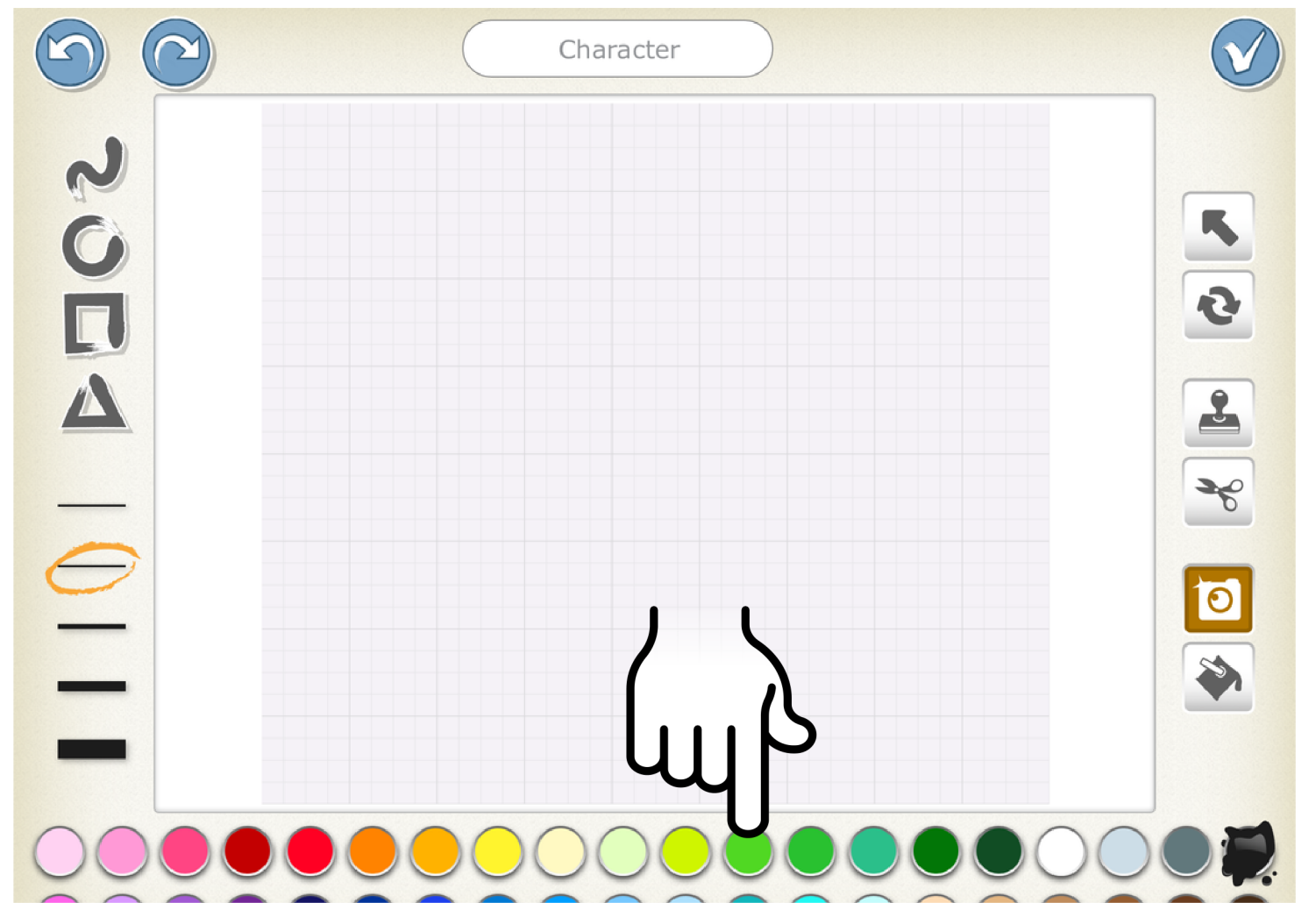
Tap the **blank paper**.

1



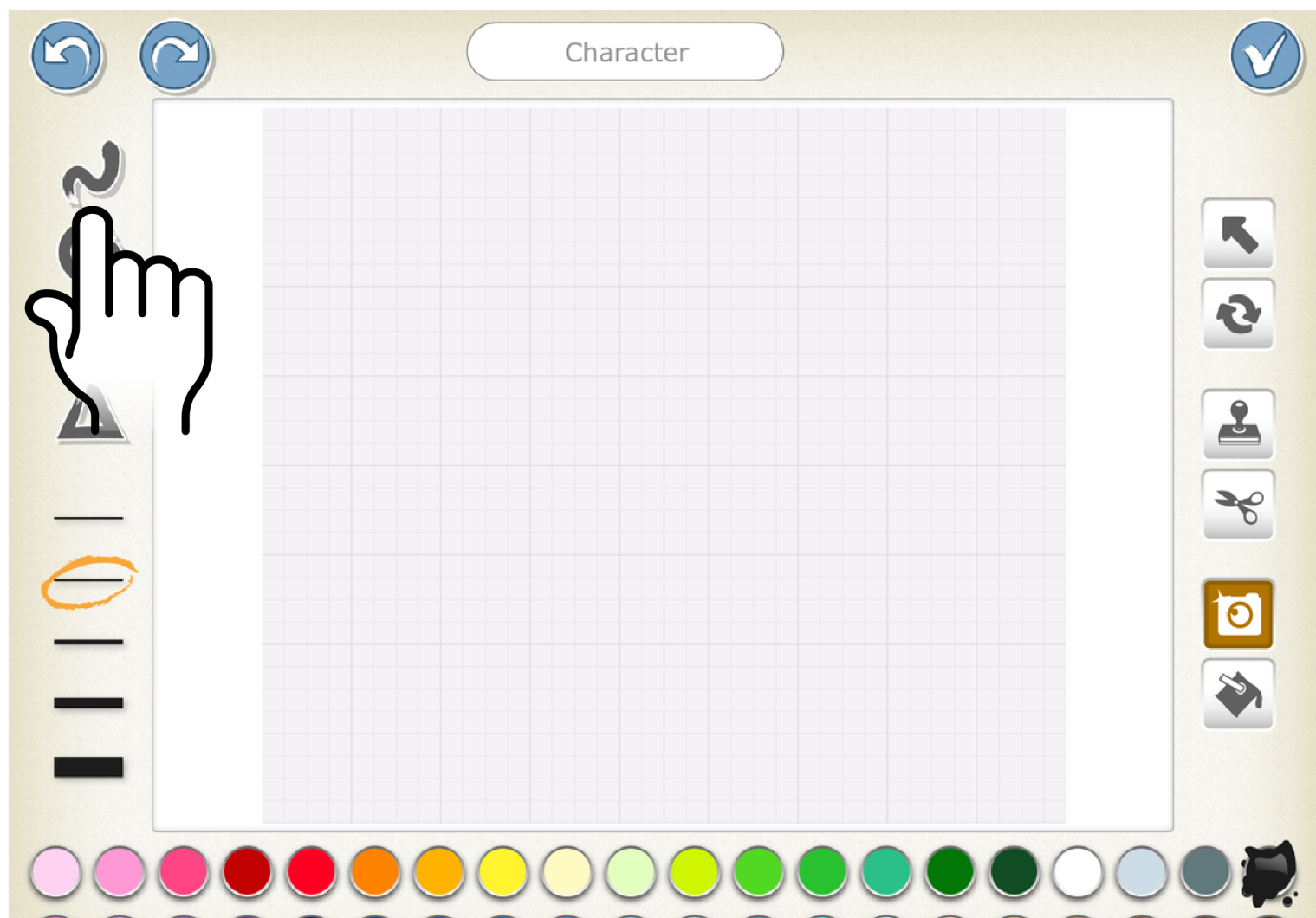
Tap the **paintbrush**.

2



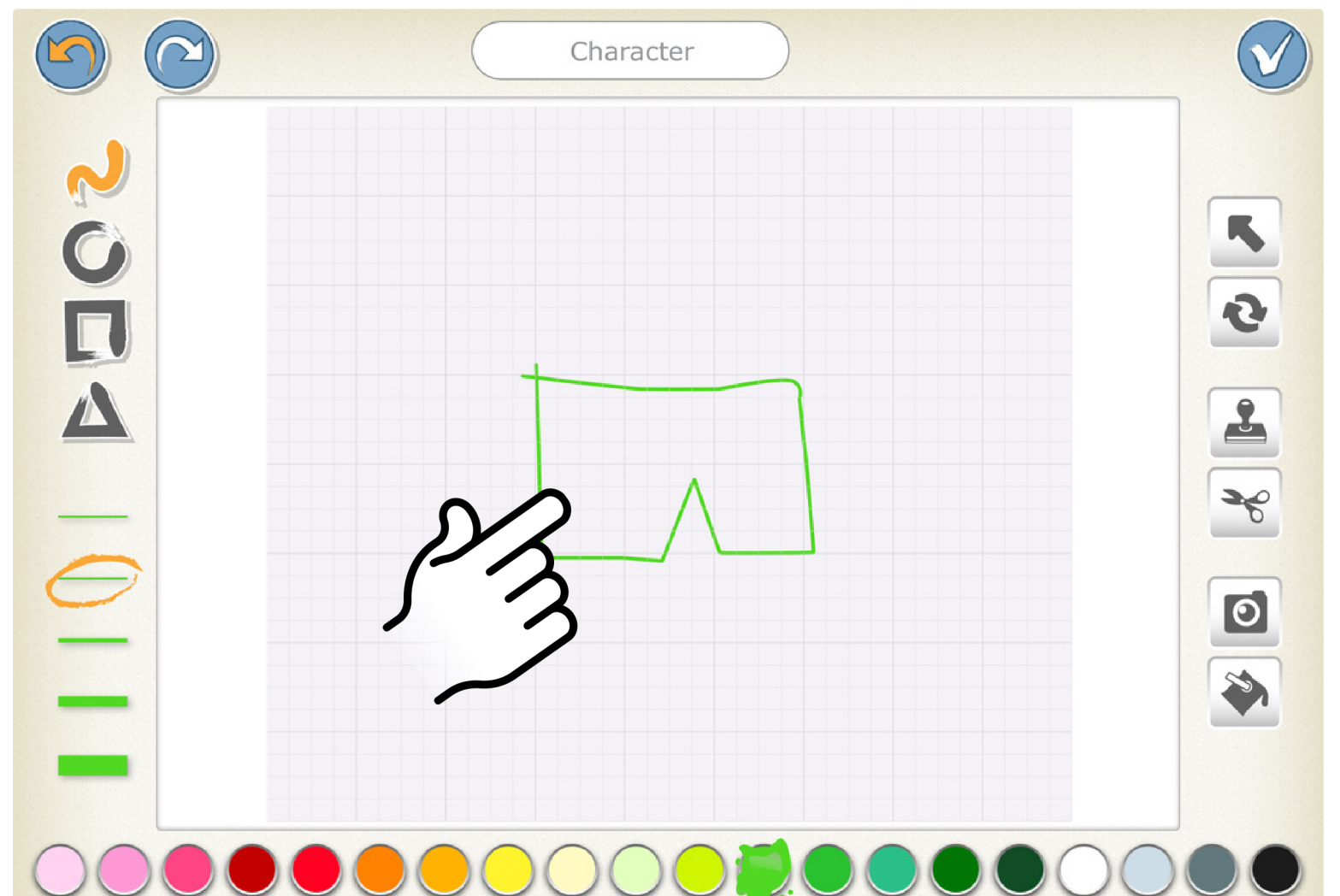
Tap **bright green**.

3



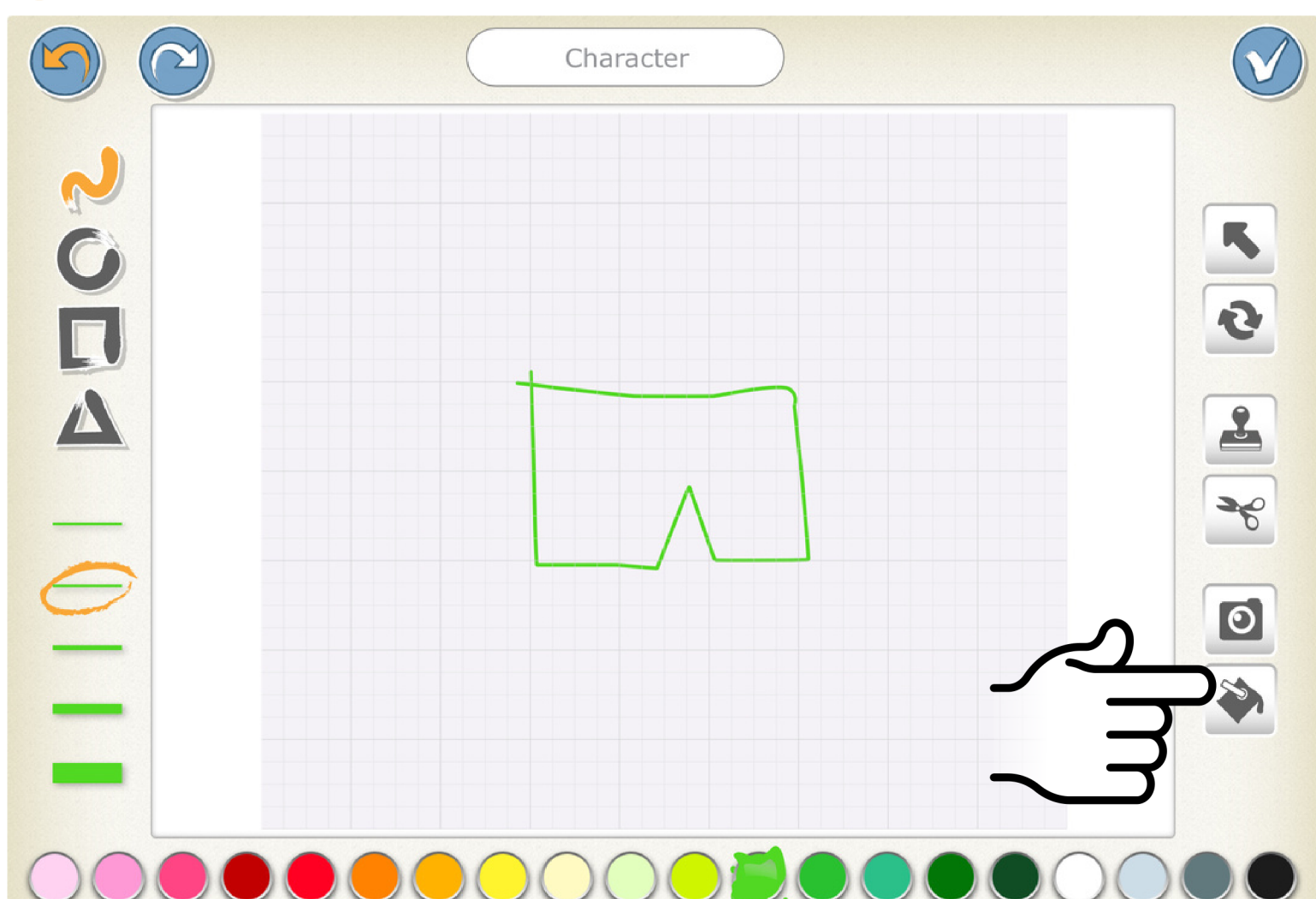
Tap the free draw squiggle.

4



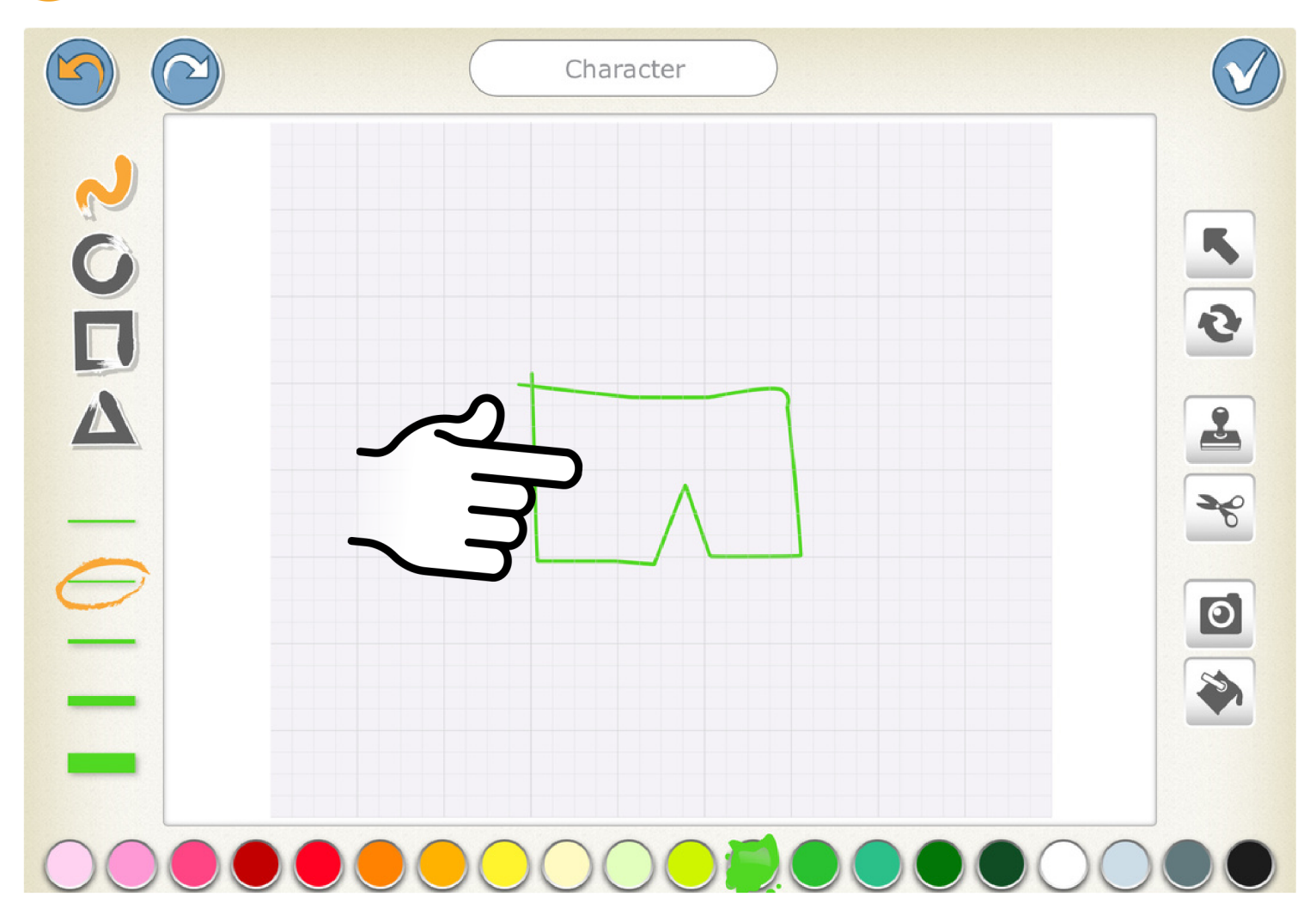
Draw a pair of pants.

5



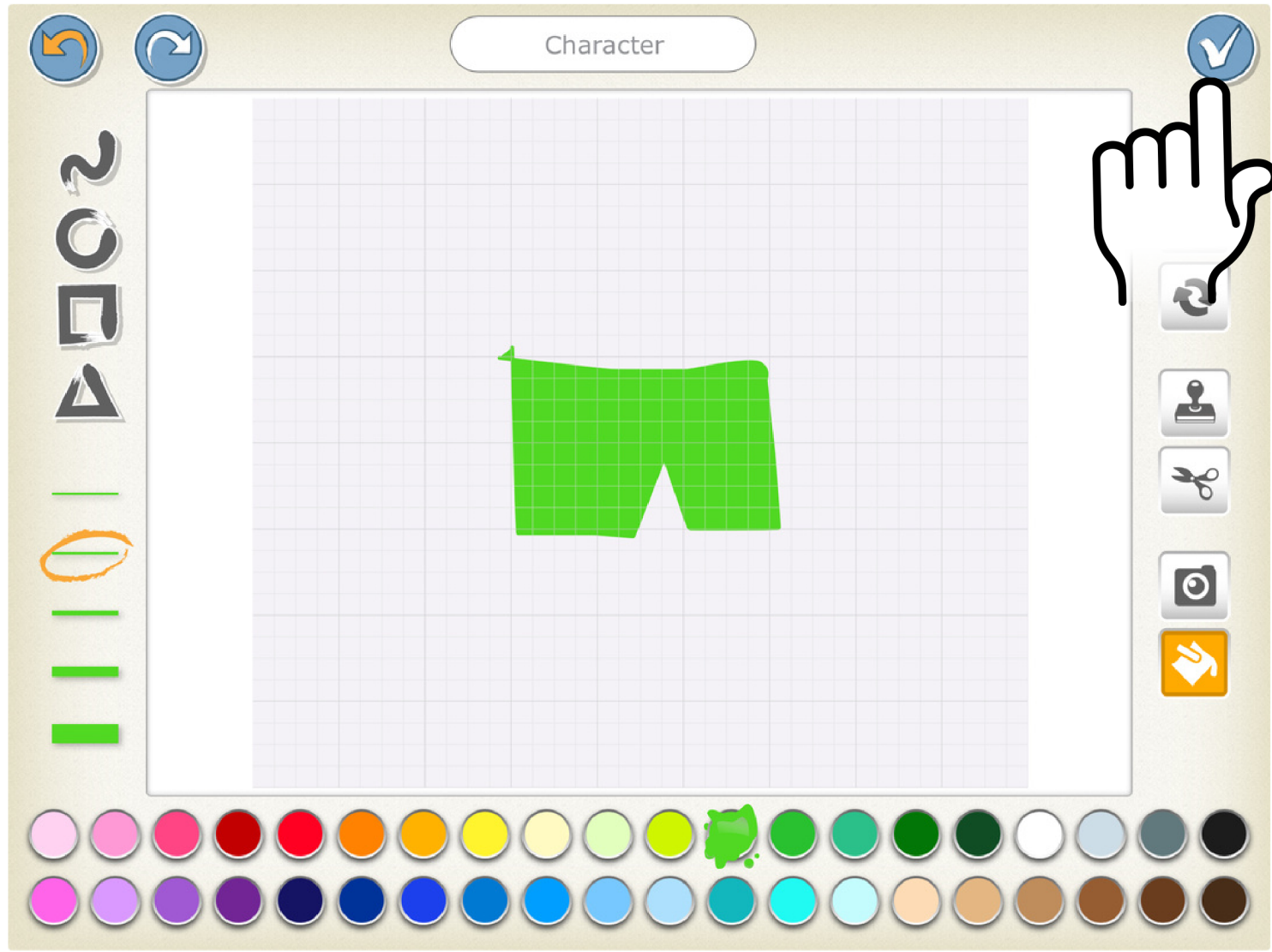
Tap the **paint can**.

6



Tap the inside of the pants.

1



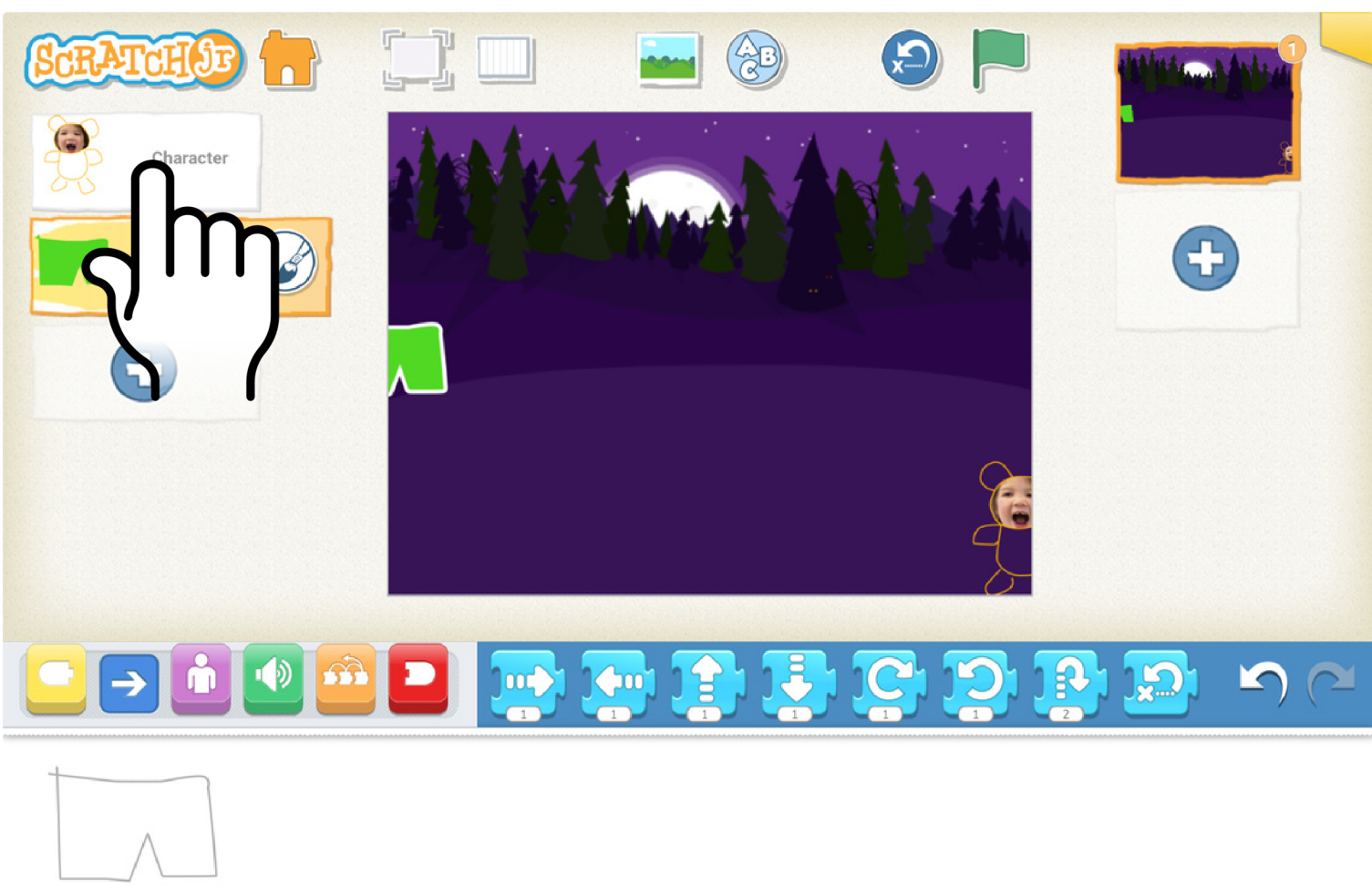
Tap the **checkmark**.

2



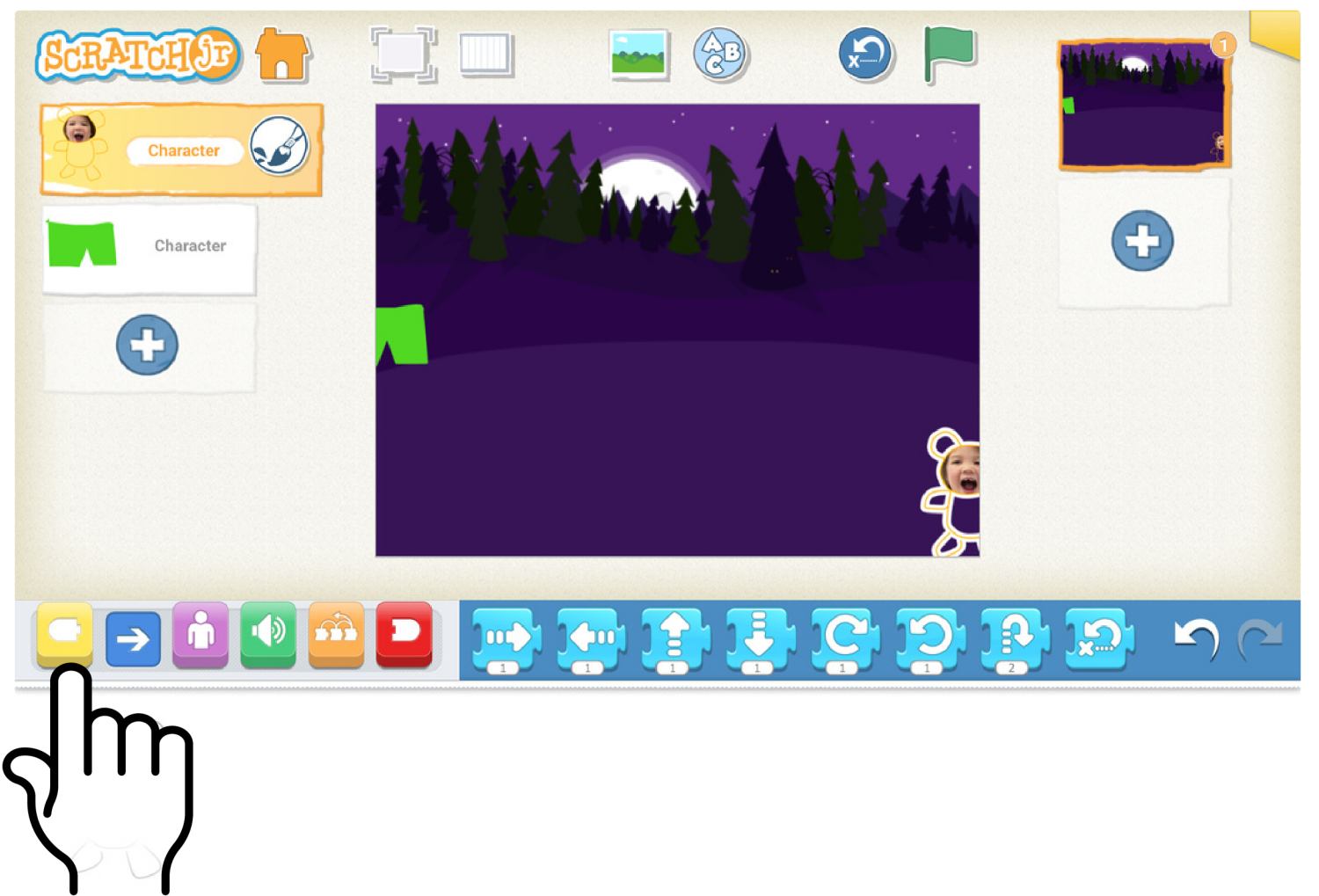
Move the pants to the **star**.

3



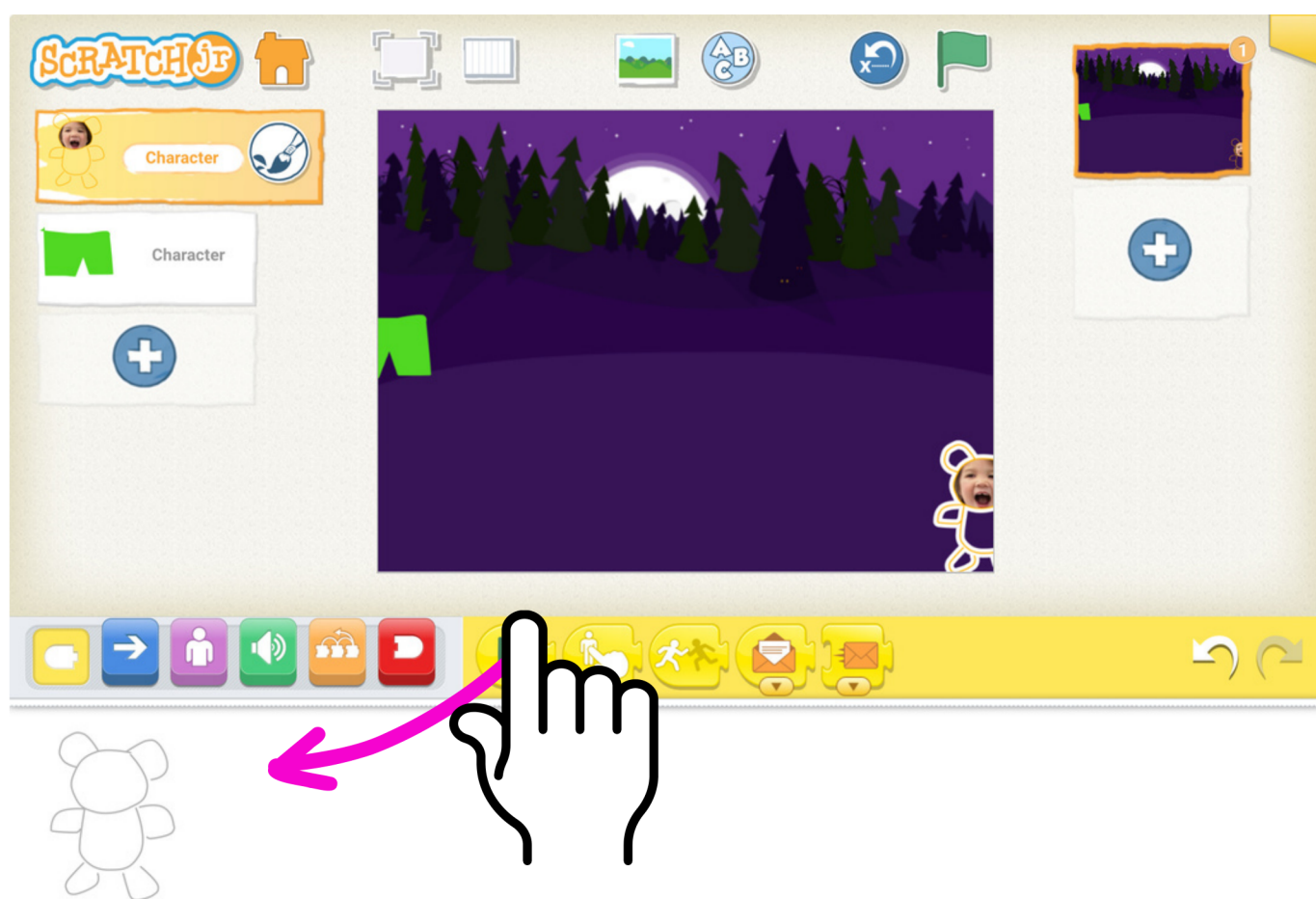
Tap the bear character.

4



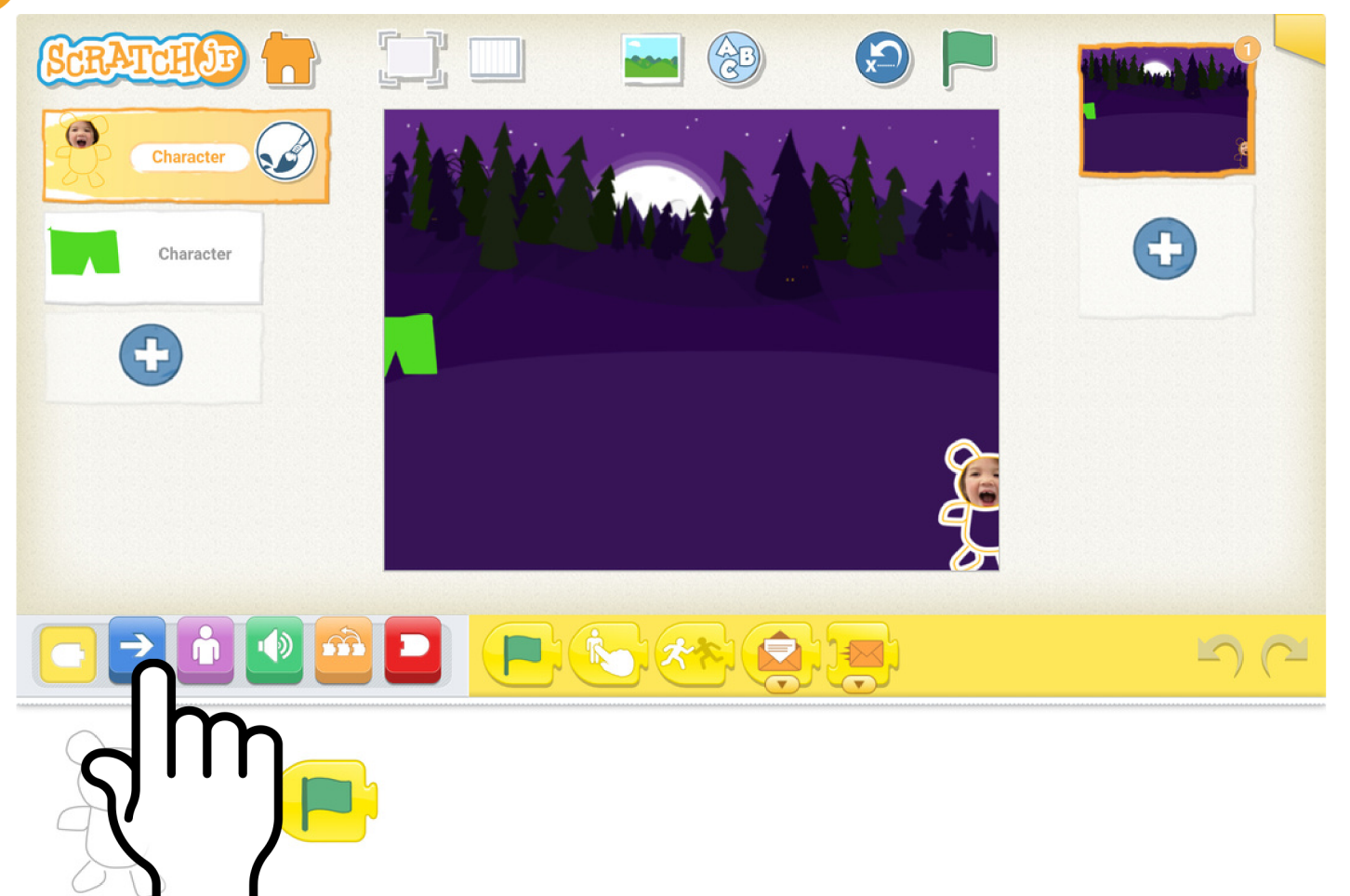
Tap **yellow** coding block.

5



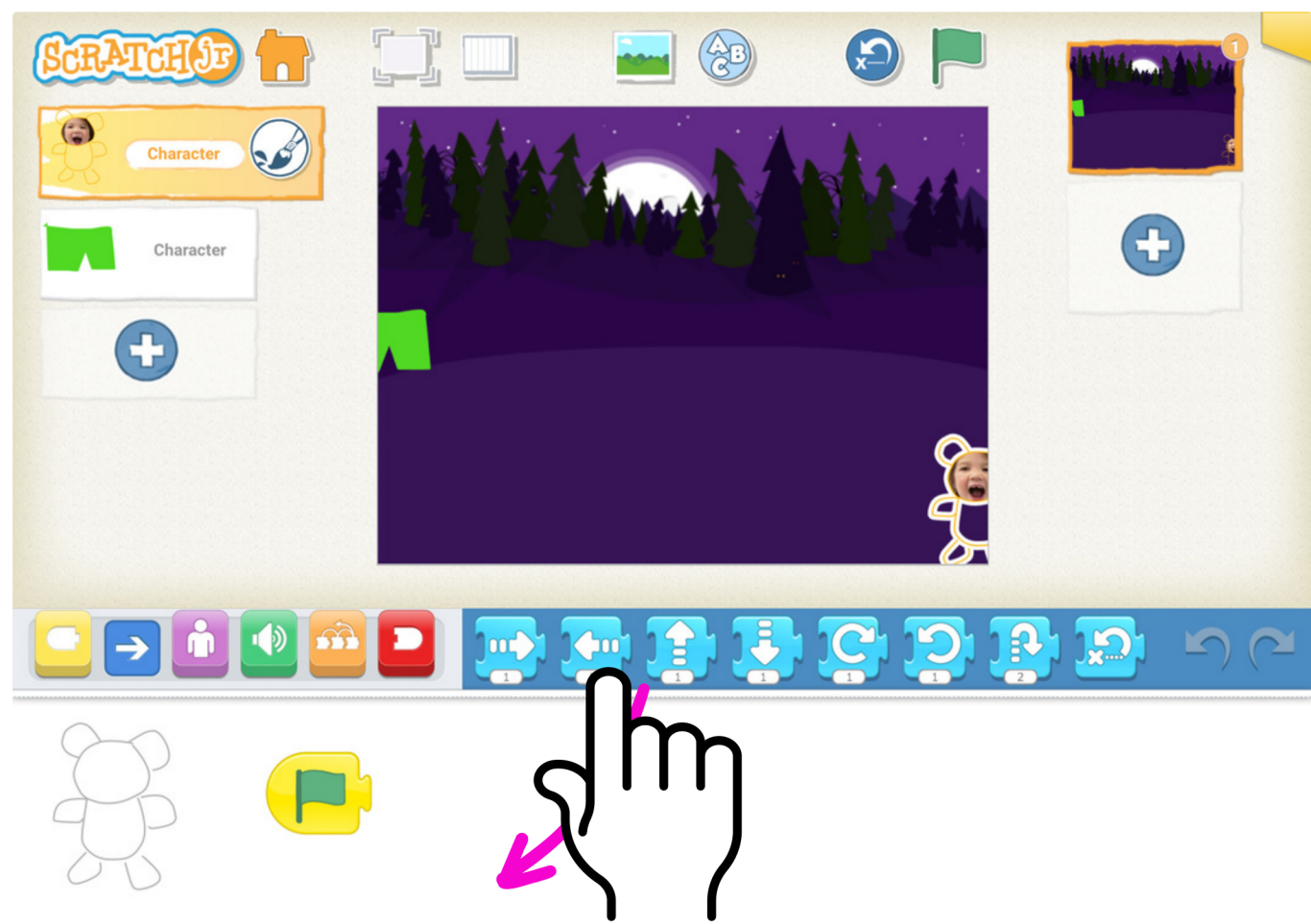
Drag the **green flag** piece into the coding area.

6



Tap the **blue** coding block.

1



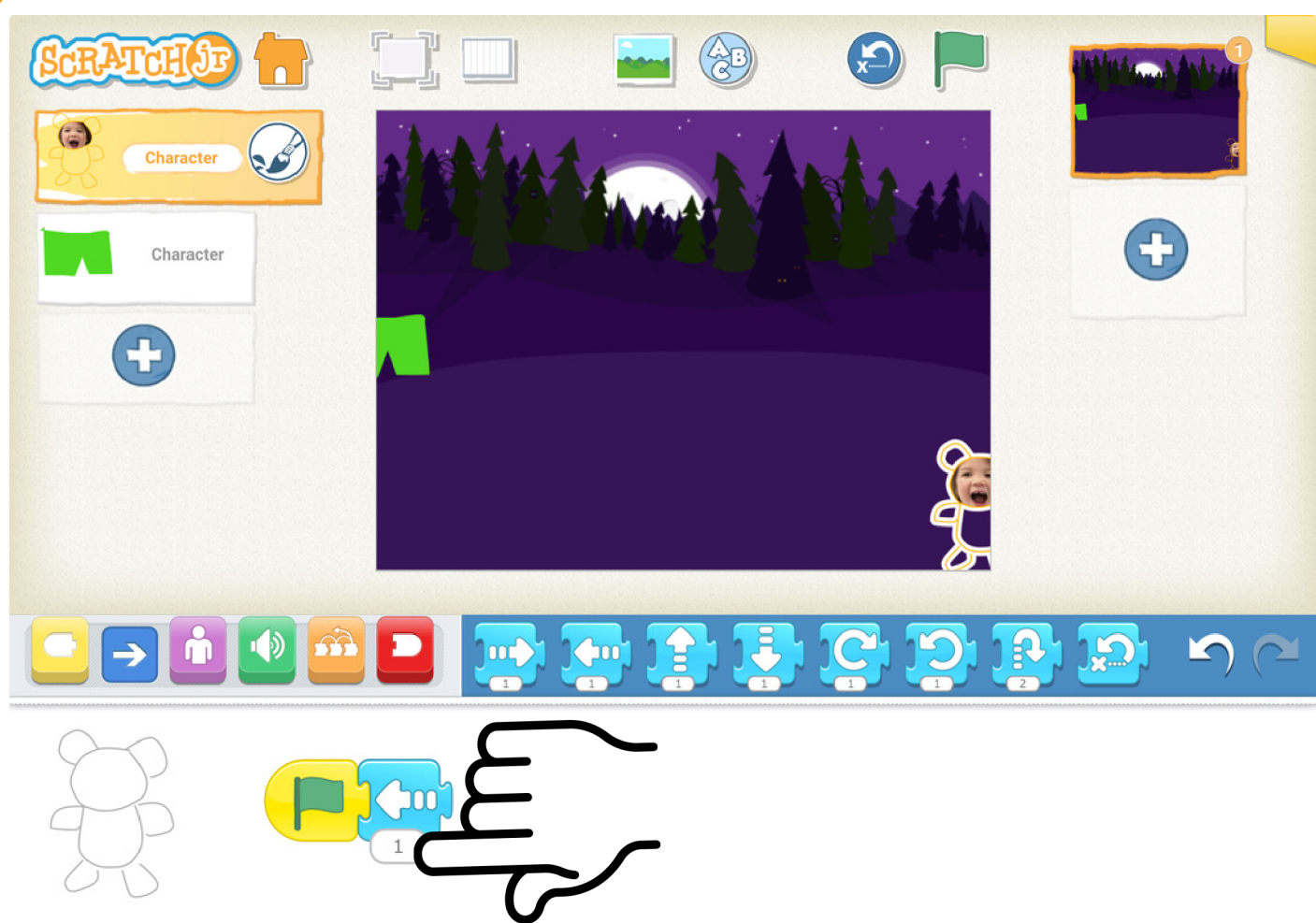
Drag the **MOVE LEFT** arrow piece into the coding box. (Tap on any coding piece to see its name.)

2



Connect the **MOVE LEFT** arrow piece to the **green flag** piece.

3



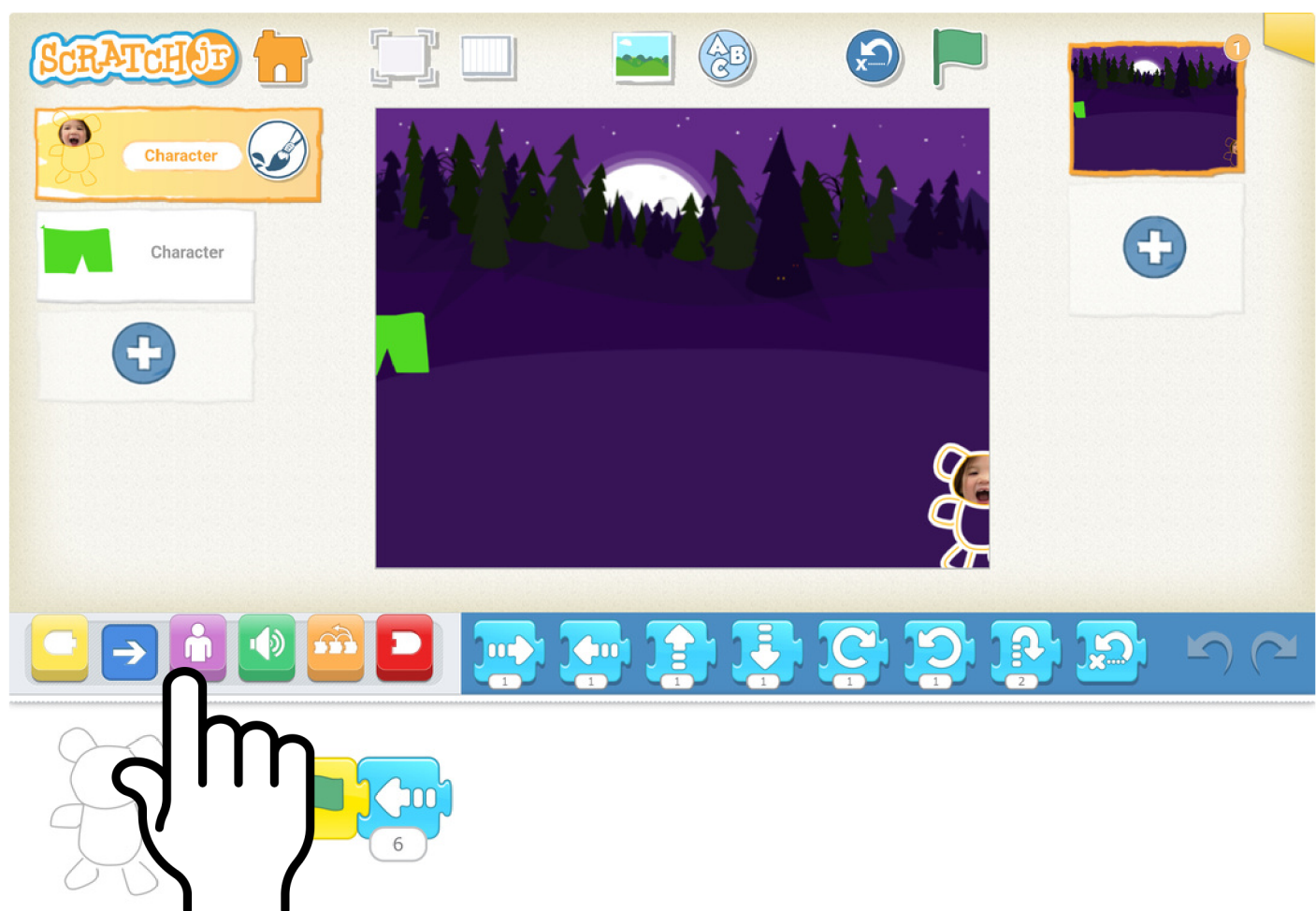
Tap the number 1 under the **MOVE LEFT** piece.

4



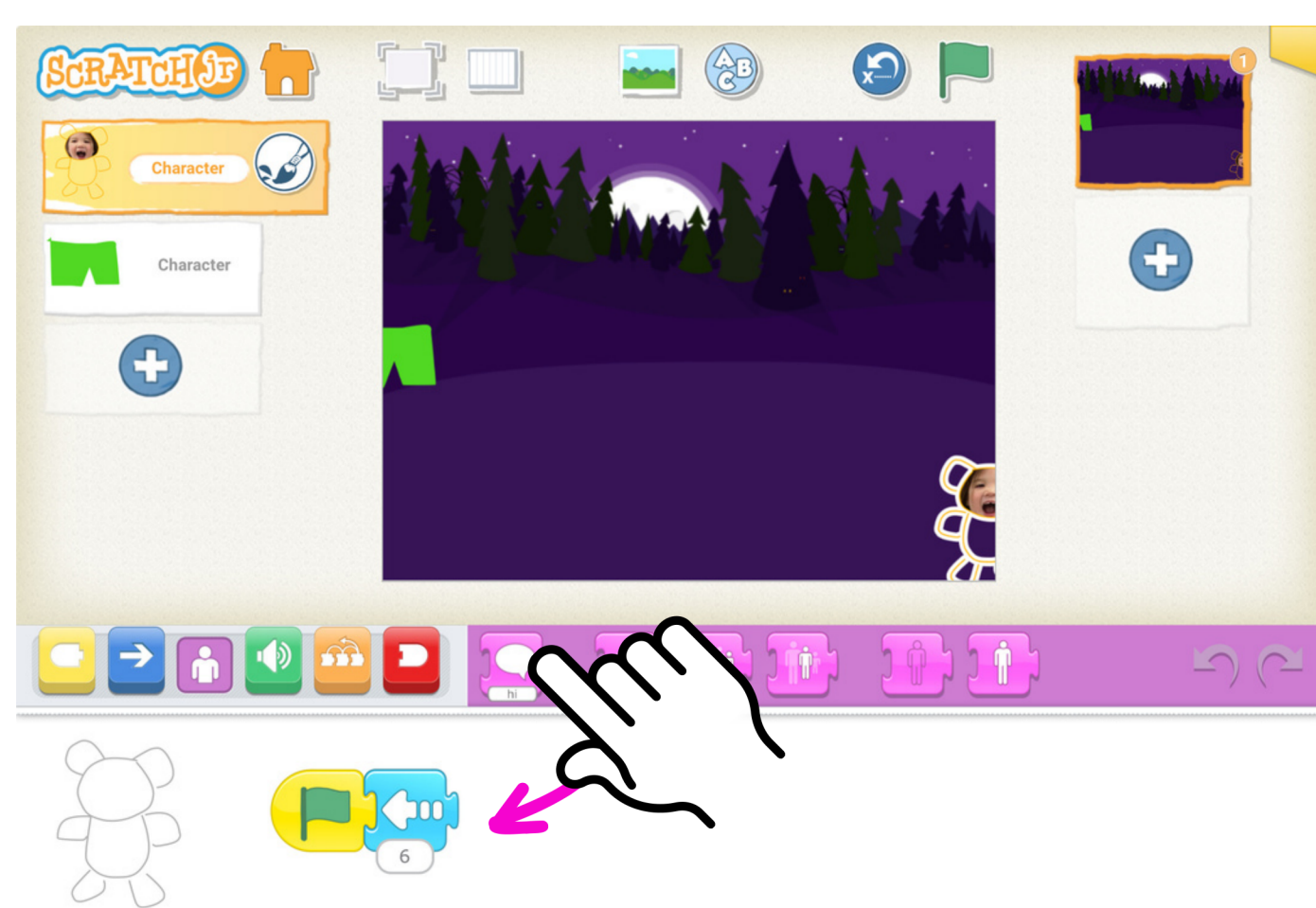
Change the number 1 to a number 6.

5



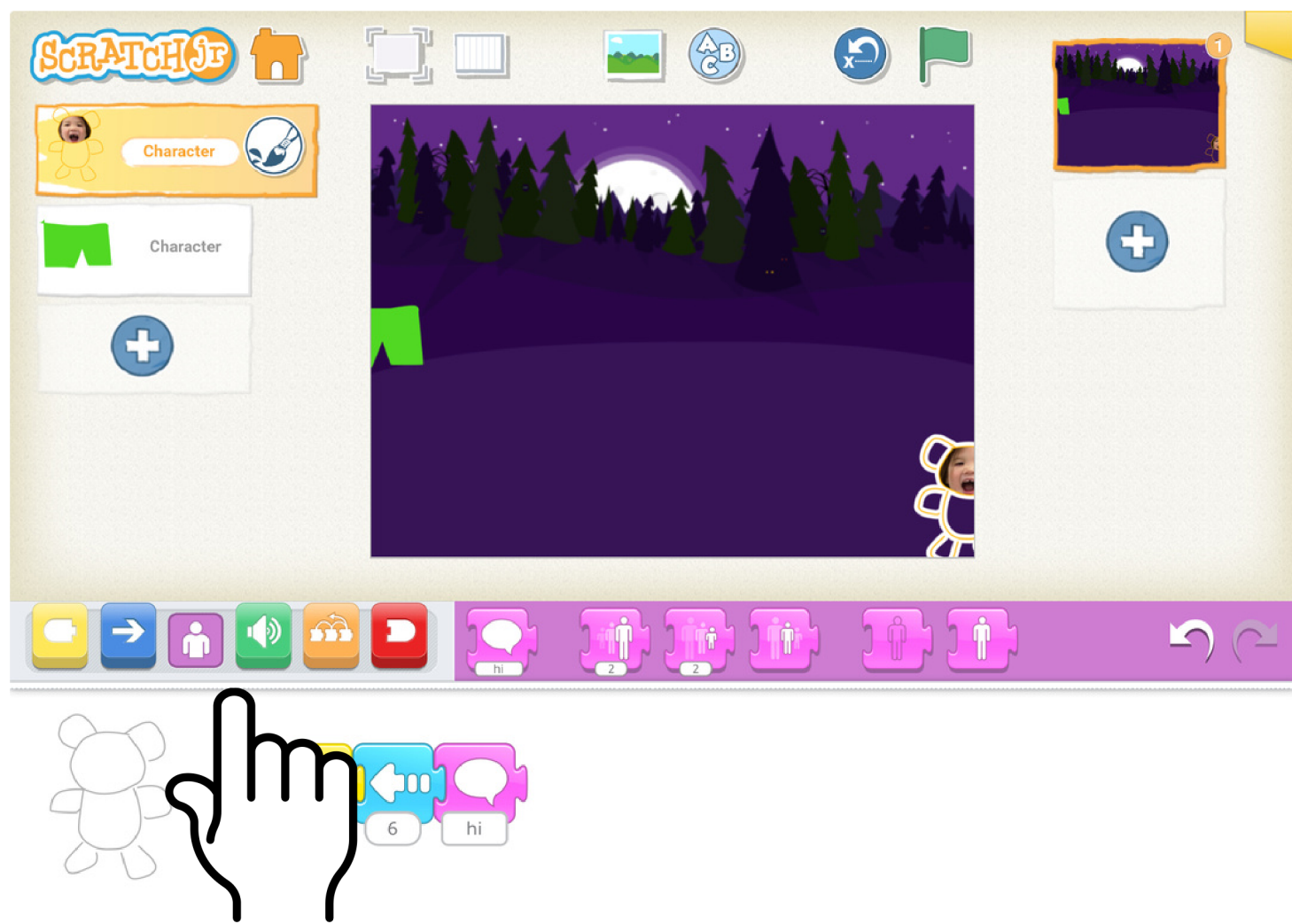
Tap the **purple** coding block.

6



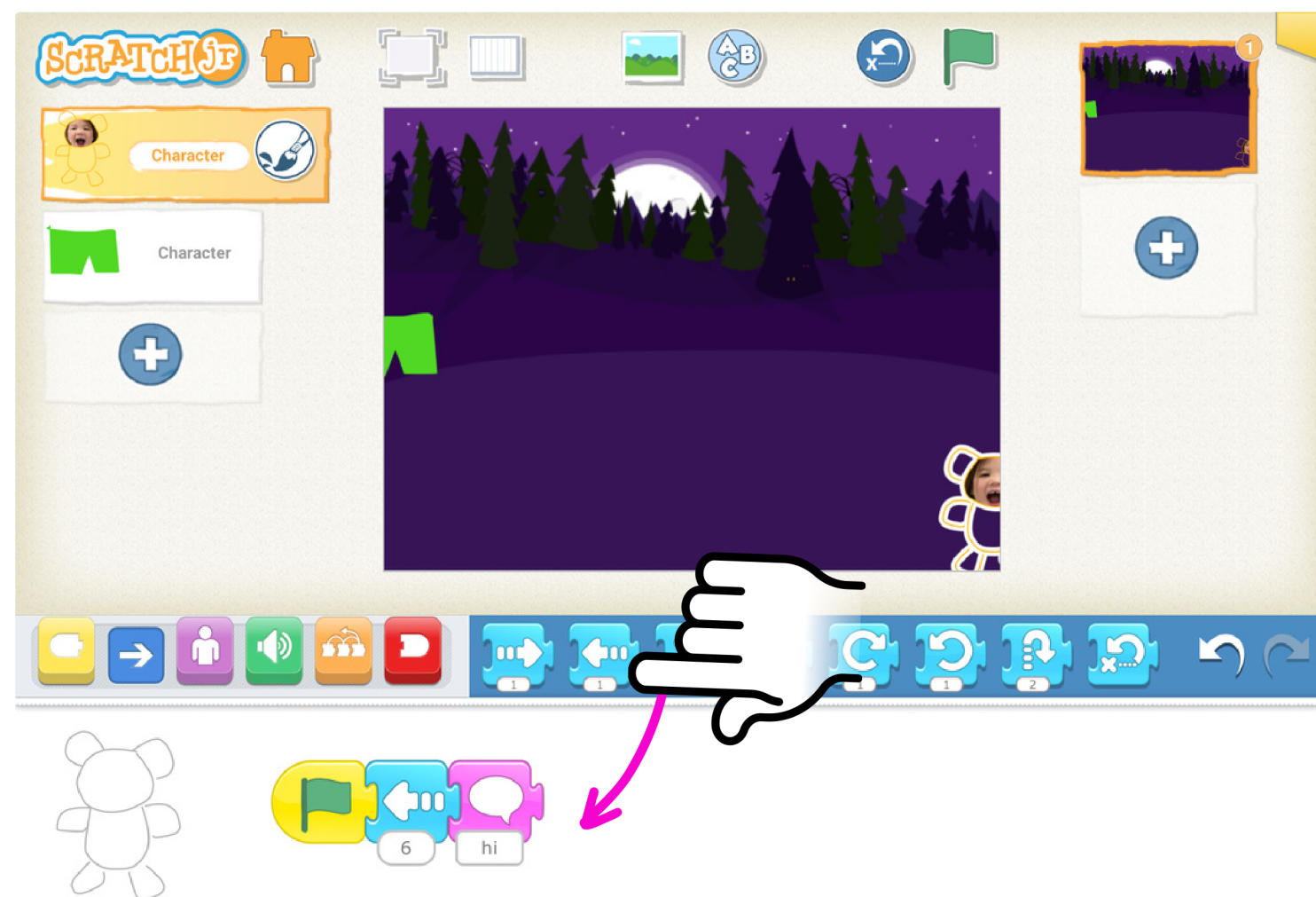
Drag and connect the **SAY** piece to the **MOVE LEFT** piece.

1



Tap the **blue** coding block.

2



Drag and connect the **MOVE LEFT** arrow piece to the **SAY** piece.

3



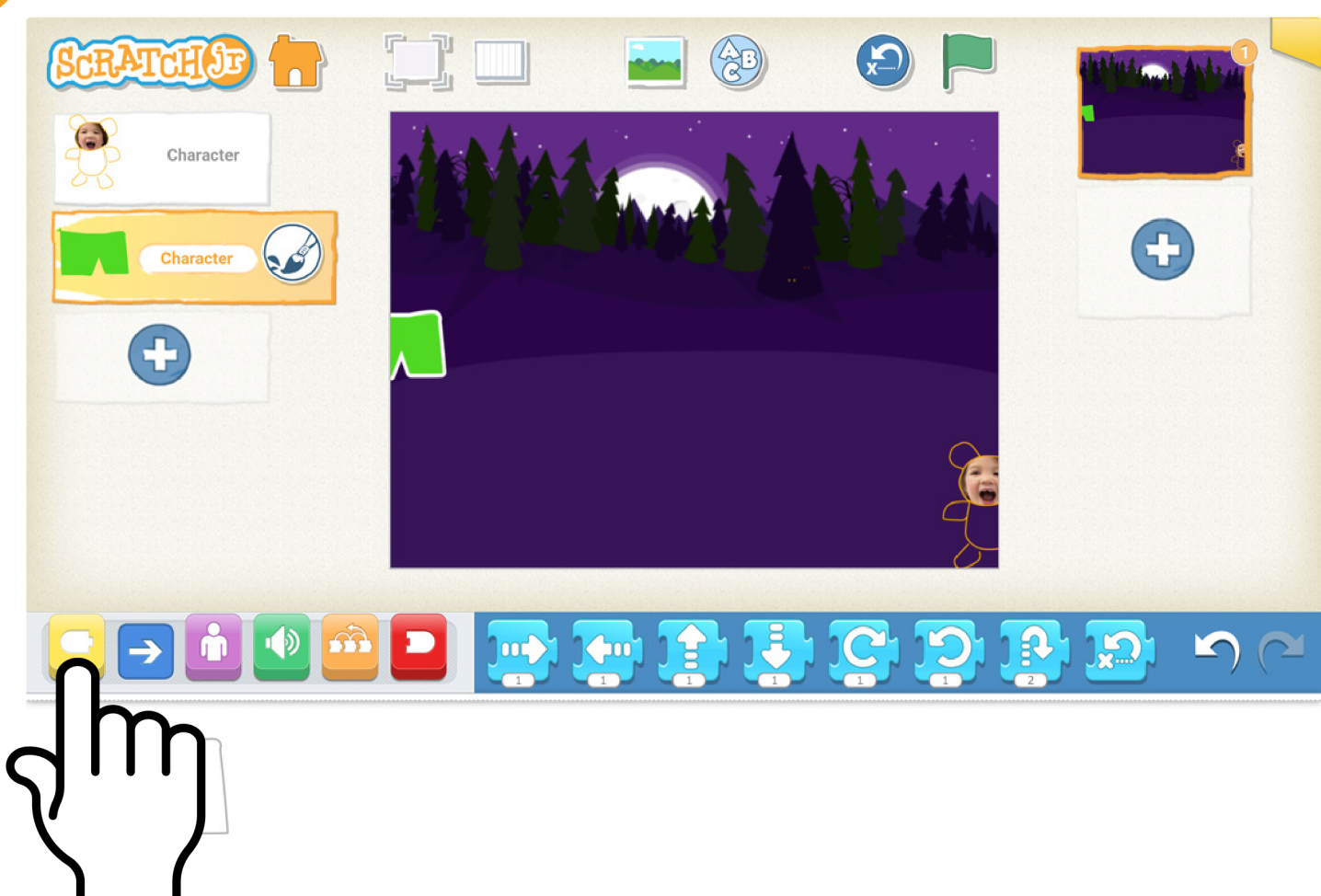
Change the number 1 to a number 14.

4



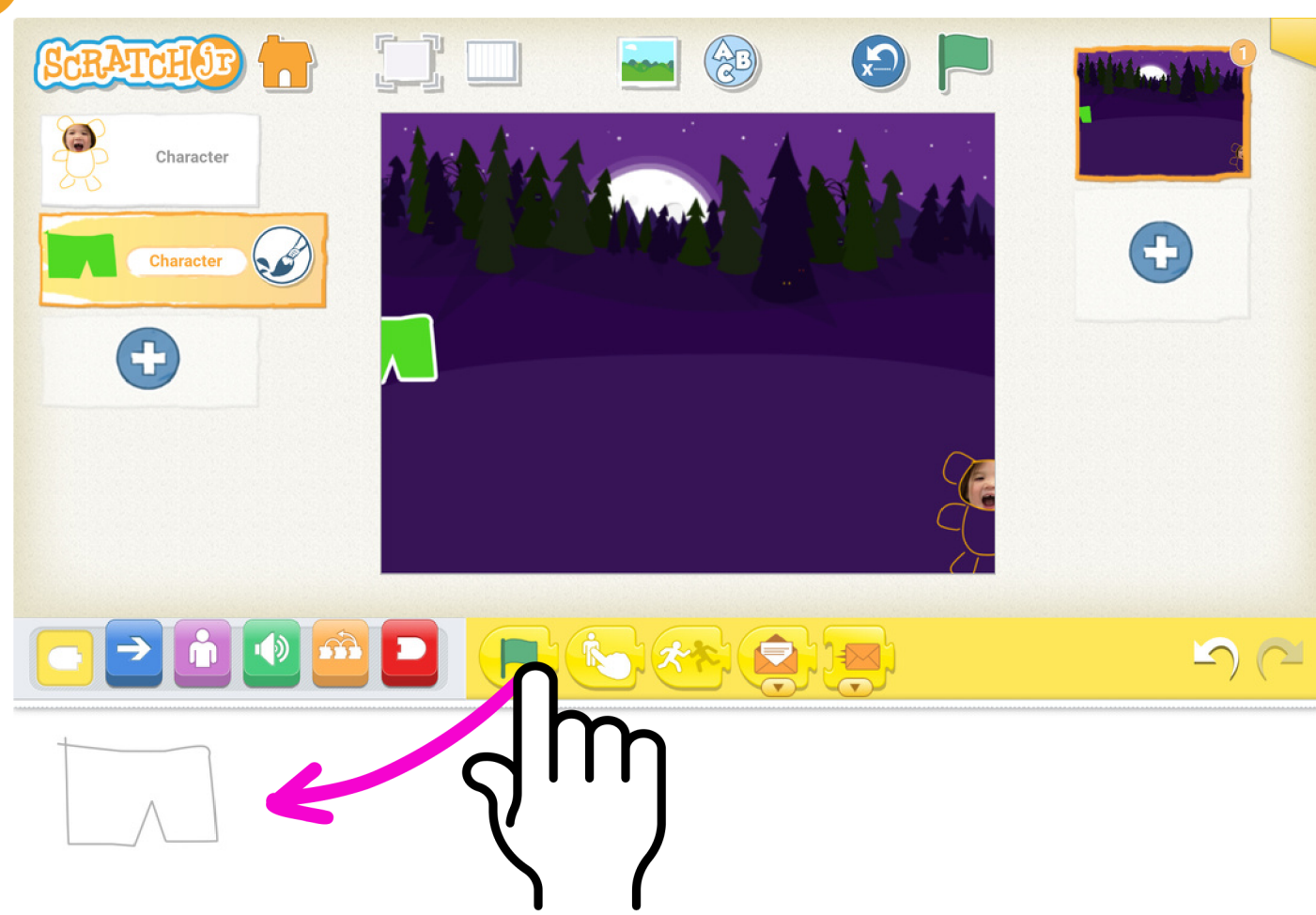
Tap the **pants** character.

5



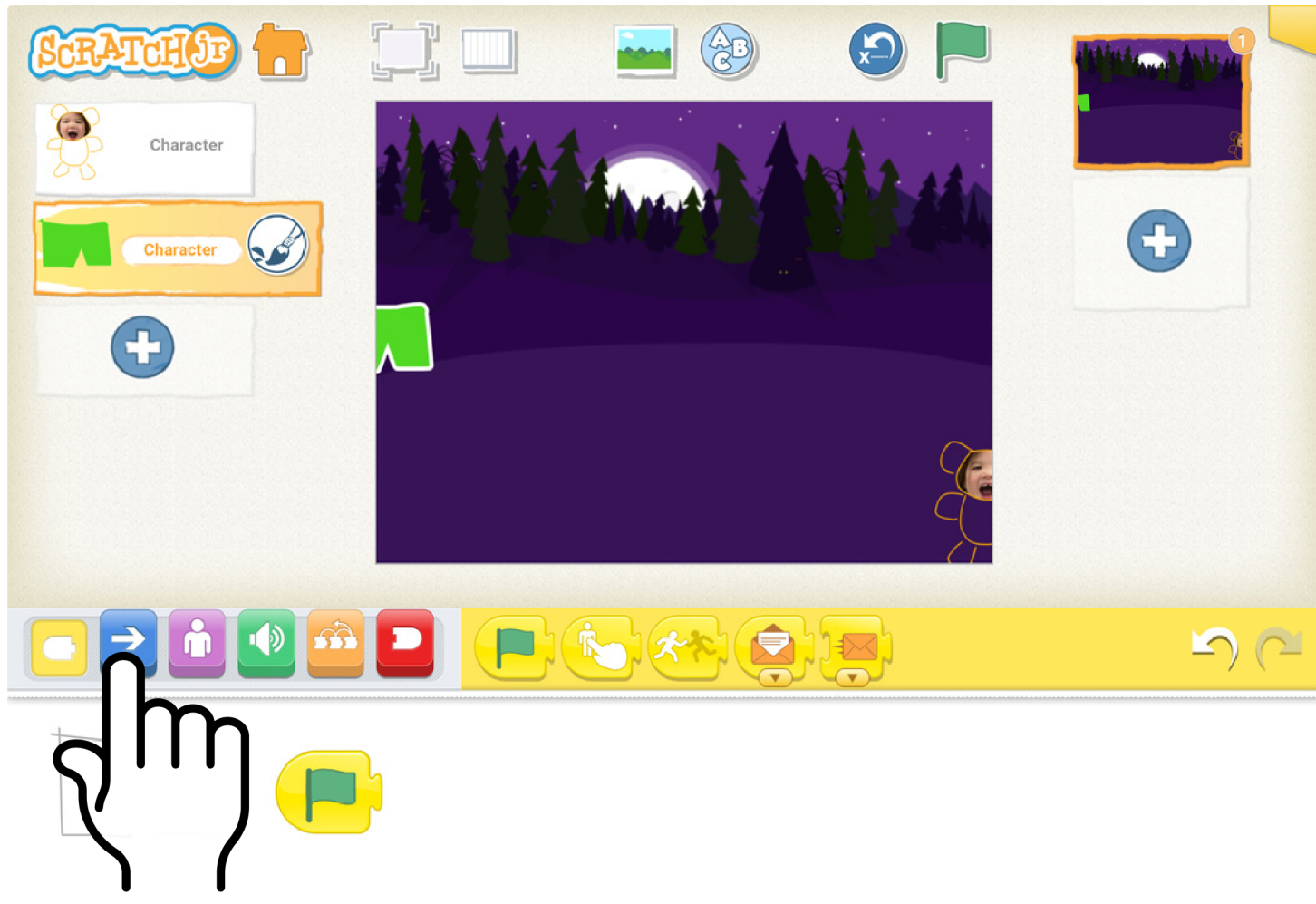
Tap the **yellow** coding block.

6



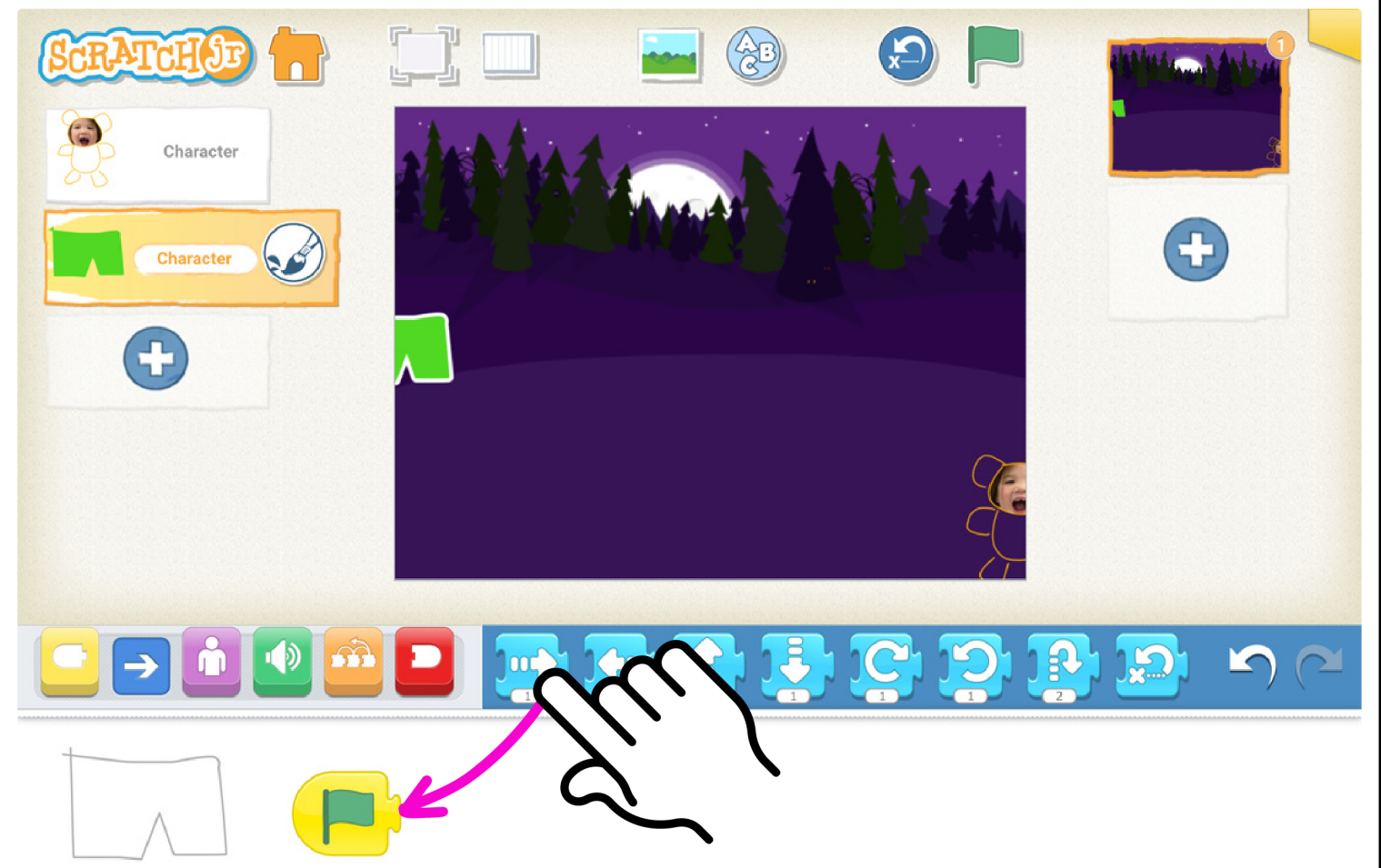
Drag the **green flag** piece into the coding area.

1



Tap the **blue** coding block.

2



Drag and connect the **MOVE RIGHT** arrow piece to the **green flag** piece.

3



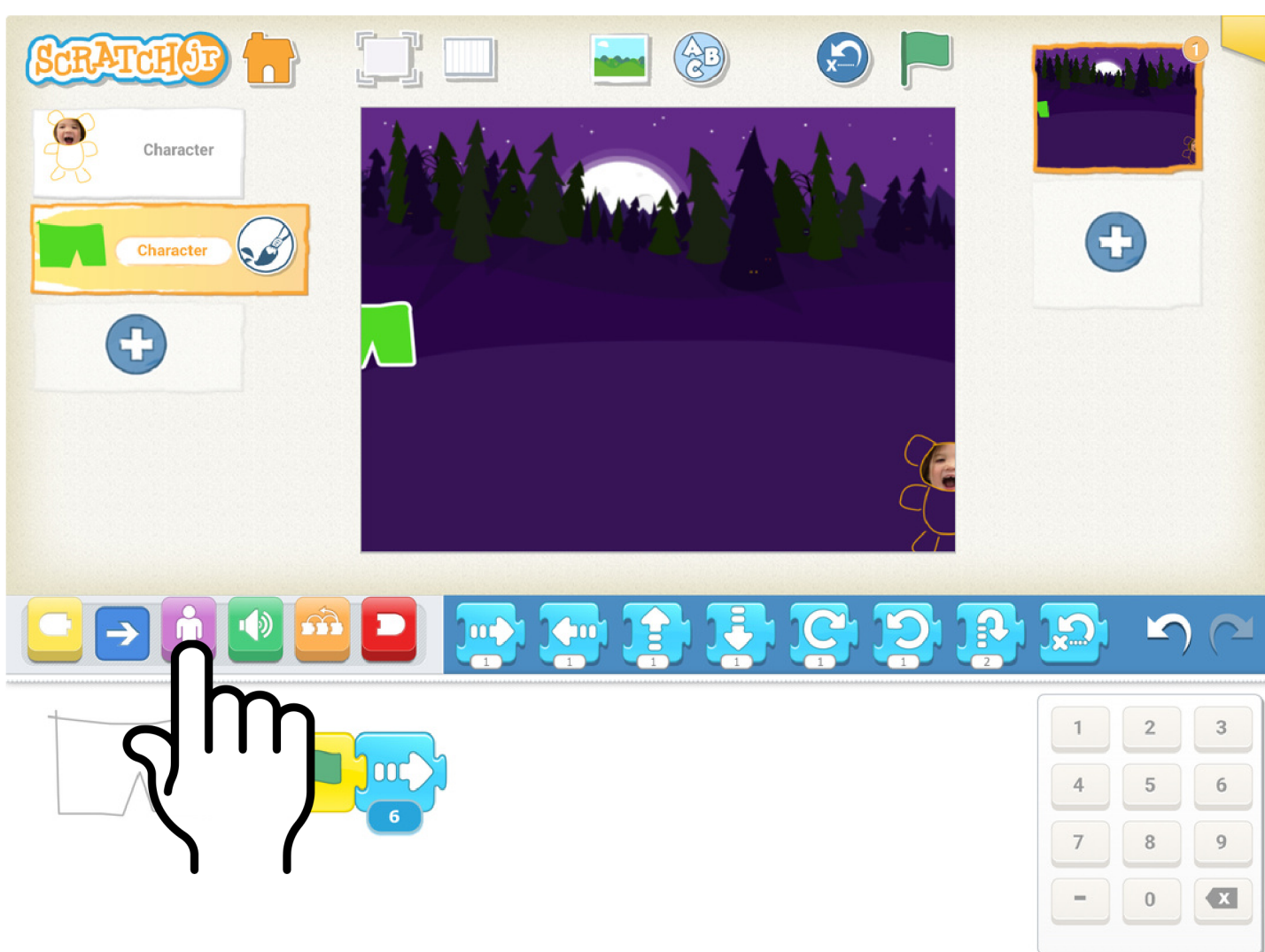
Tap the number 1 under the **MOVE RIGHT** piece.

4



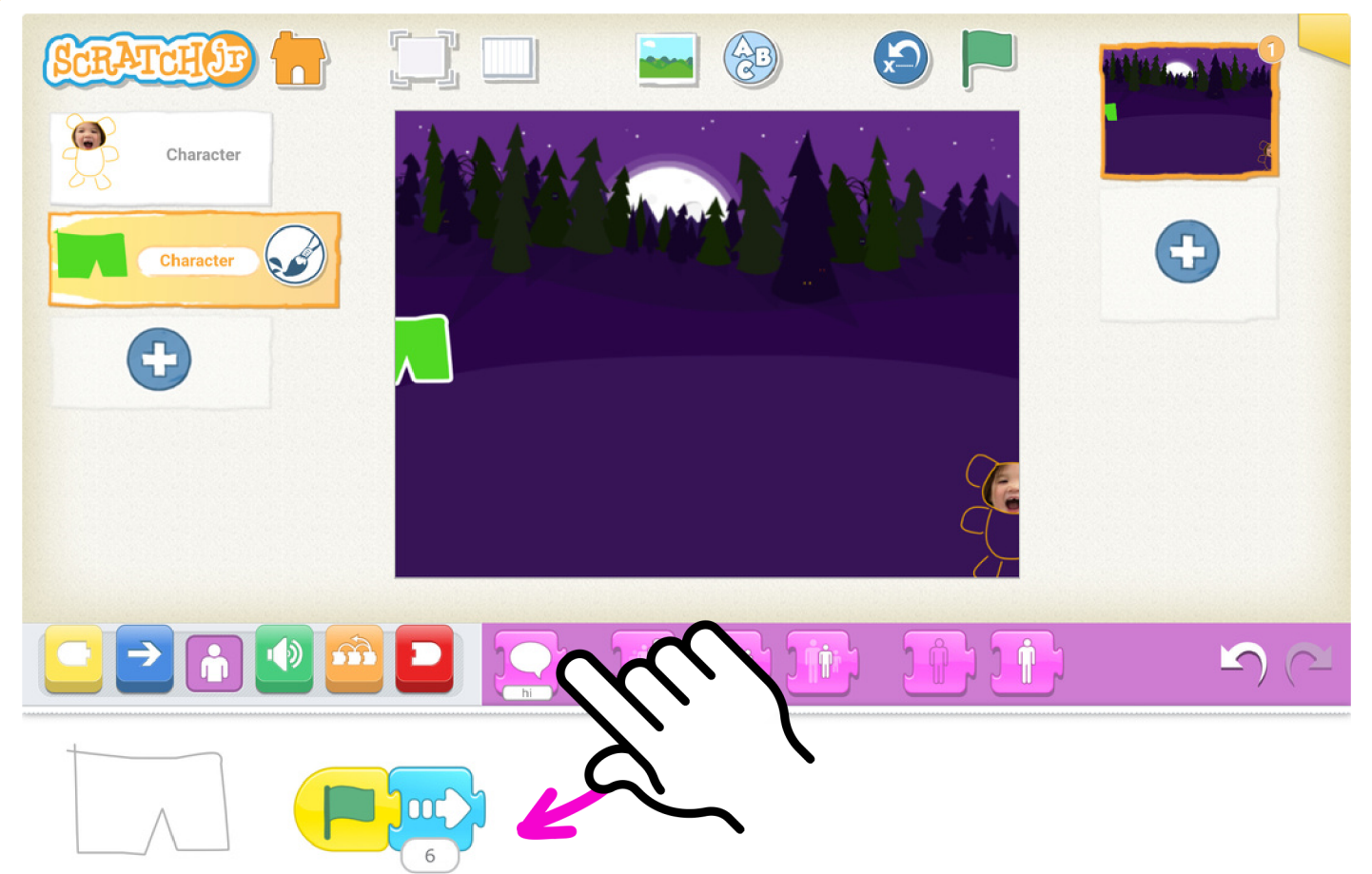
Change the number 1 under the **MOVE RIGHT** piece to a number 6.

5



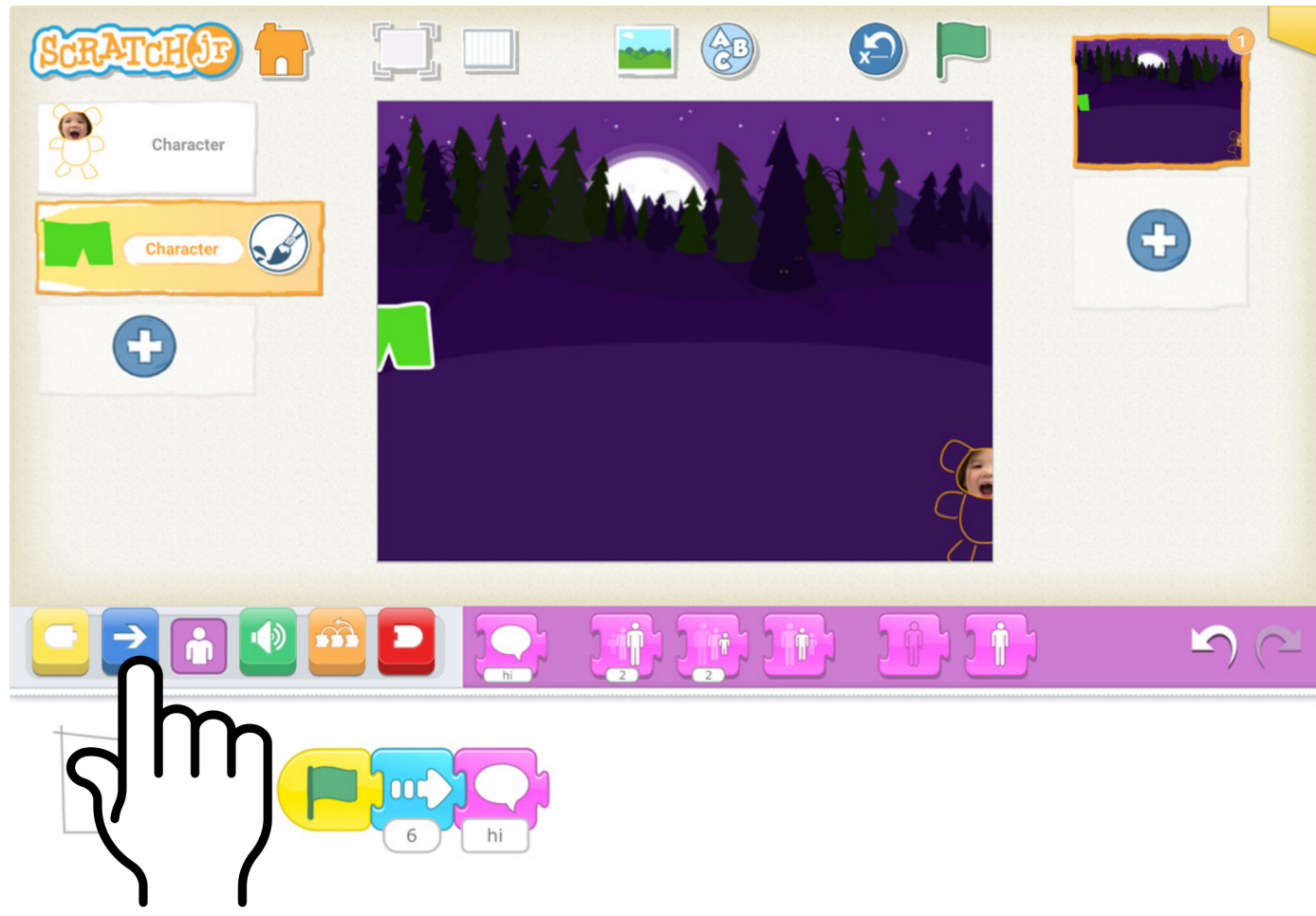
Tap the **purple** coding block.

6



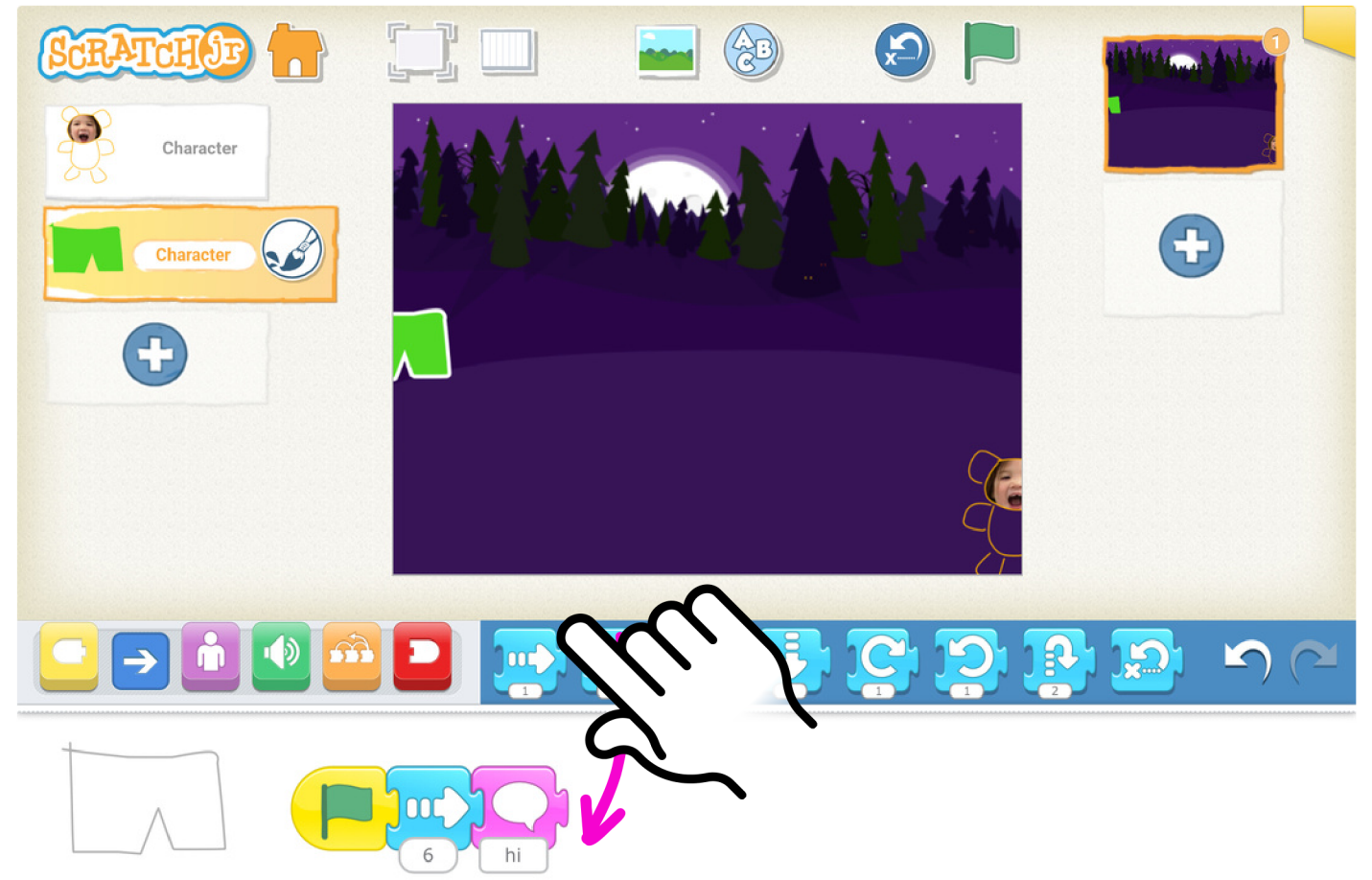
Drag and connect the **SAY** piece to the **MOVE RIGHT** piece.

1



Tap the **blue** coding block.

2



Drag and connect the **MOVE RIGHT** arrow piece to the **SAY** piece.

3



Change the number 1 to a number 14.

4



Tap the **reset** button before running your code.

5



Tap the **green** flag to run your code.

6



Tap the paper to play full screen.